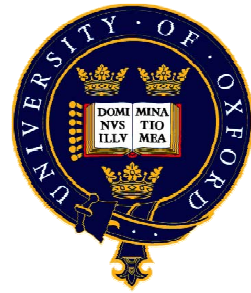


Probabilistic Model Checking

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Part 7 – Probabilistic Timed Automata

Overview

- Motivation
- Time, clocks and zones
- Probabilistic timed automata (PTAs)
 - definition, examples, semantics, time divergence
- Properties of PTAs: The logic PTCTL
 - syntax, semantics, examples
- PTCTL model checking
 - the region graph
 - forwards and backwards symbolic approaches
 - digital clocks
- Costs and rewards



Real-world protocol examples

- Protocols with **probability**, **real-time** and **nondeterminism**
- Randomised back-off schemes
 - Ethernet, WiFi (802.11), Zigbee (802.15.4)
- Random choice of waiting time
 - Bluetooth, device discovery phase
- Random choice of a timing delay
 - Root contention in IEEE 1394 FireWire
- Random choice over a set of possible addresses
 - IPv4 dynamic configuration (link-local addressing)
- Random choice of a destination
 - Crowds anonymity, gossip-based routing

Time, clocks and clock valuations

- Dense time domain: non-negative reals $\mathbb{R}_{\geq 0}$
- Finite set of clocks $x \in X$
 - take values from time domain $\mathbb{R}_{\geq 0}$, abbreviate to \mathbb{R}
 - **increase at the same rate as real time**
- Clock valuation $v \in \mathbb{R}^X$
 - $v(x)$ value of clock x
 - $v+t$ is **time increment** for v with t : $(v+t)(x) = v(x)+t \quad \forall x \in X$
 - $v[Y:=0]$ **clock reset** of all clocks in $Y \subseteq X$
 - $v[Y:=0](x)=0$ if $x \in Y$
 - $v[Y:=0](x)=v(x)$ otherwise

Zones (clock constraints)

- Zones (clock constraints) over clocks X , denoted $\text{zones}(X)$:

$$\zeta ::= x \leq d \mid c \leq x \mid x+c \leq y+d \mid \neg\zeta \mid \zeta \wedge \zeta$$

where $x, y \in X, c, d \in \mathbb{N}$

- derived logical connectives: $\zeta_1 \vee \zeta_2 = \neg(\neg\zeta_1 \wedge \neg\zeta_2)$, $\zeta_1 \vee \zeta_2 \rightarrow \dots$
- get strict inequalities through negation $x > 5 = \neg(x \leq 5)$...

- **Closed**: do not feature negation (no strict inequalities)
- **Diagonal-free**: do not feature $x+c \leq y+d$ (no comparisons between clocks)

Zones and clock valuations

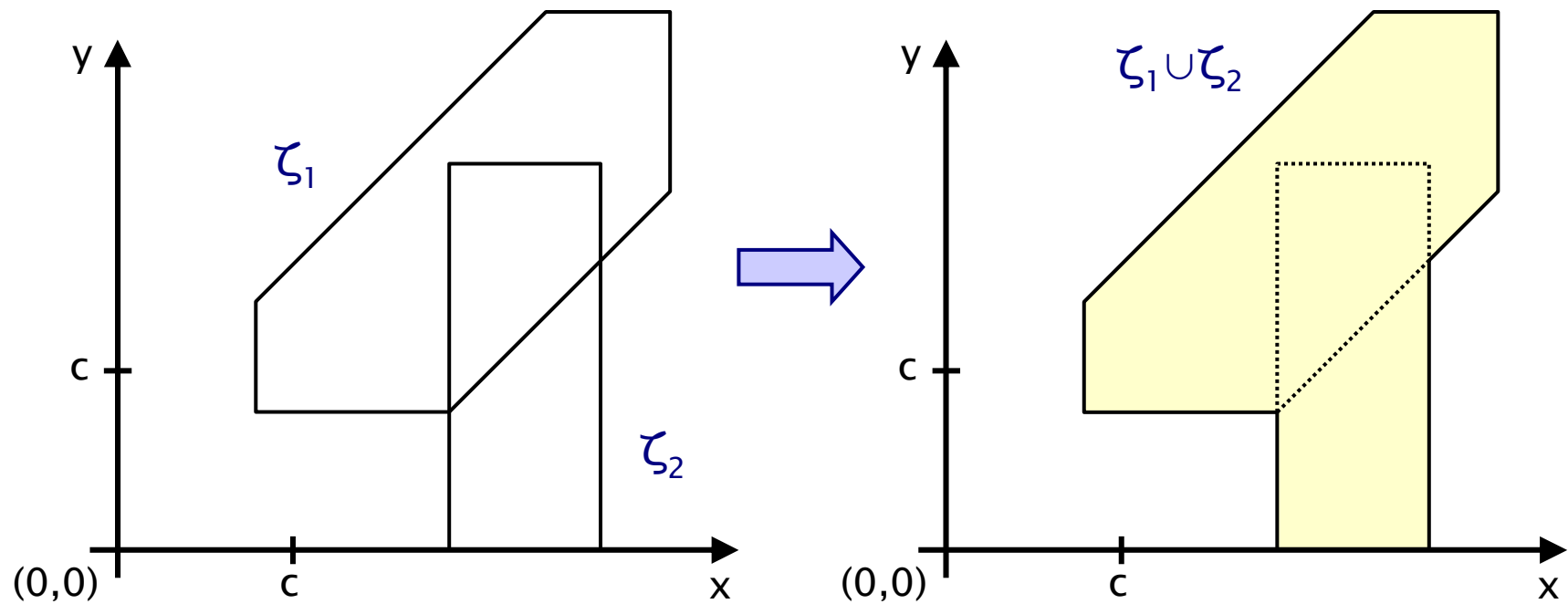
- A clock valuation v satisfies a zone ζ , written $v \triangleright \zeta$ if
 - ζ resolves to true after substituting each clock $x \in X$ with $v(x)$
- Semantics of a zone is the set of clock valuations which satisfy the zone (subset of \mathbb{R}^N if N clocks)
 - more than one zone may have the **same semantics**:
 $(x \leq 2) \wedge (y \leq 1) \wedge (x \leq y + 2)$ and $(x \leq 2) \wedge (y \leq 1) \wedge (x \leq y + 3)$
- Consider only canonical zones
 - zones for which the constraints are as ‘tight’ as possible
 - $O(|X|^3)$ algorithm to compute (unique) **canonical zone** [Di89]
 - allows us to use **syntax** for zones **interchangeably** with **semantic**, set-theoretic operations

c-equivalence and c-closure

- Clock valuations v and v' are **c-equivalent** if for any $x, y \in X$
 - either $v(x) = v'(x)$, or $v(x) > c$ and $v'(x) > c$
 - either $v(x) - v(y) = v'(x) - v'(y)$ or $v(x) - v(y) > c$ and $v'(x) - v'(y) > c$
- The **c-closure** of the zone ζ , denoted $\text{close}(\zeta, c)$, equals
 - the greatest zone $\zeta' \supseteq \zeta$ such that, for any $v' \in \zeta'$, there exists $v \in \zeta$ and v and v' are c-equivalent
 - c-closure ignores all constraints which are greater than c
 - for a given c , there are only a **finite number** of **c-closed zones**

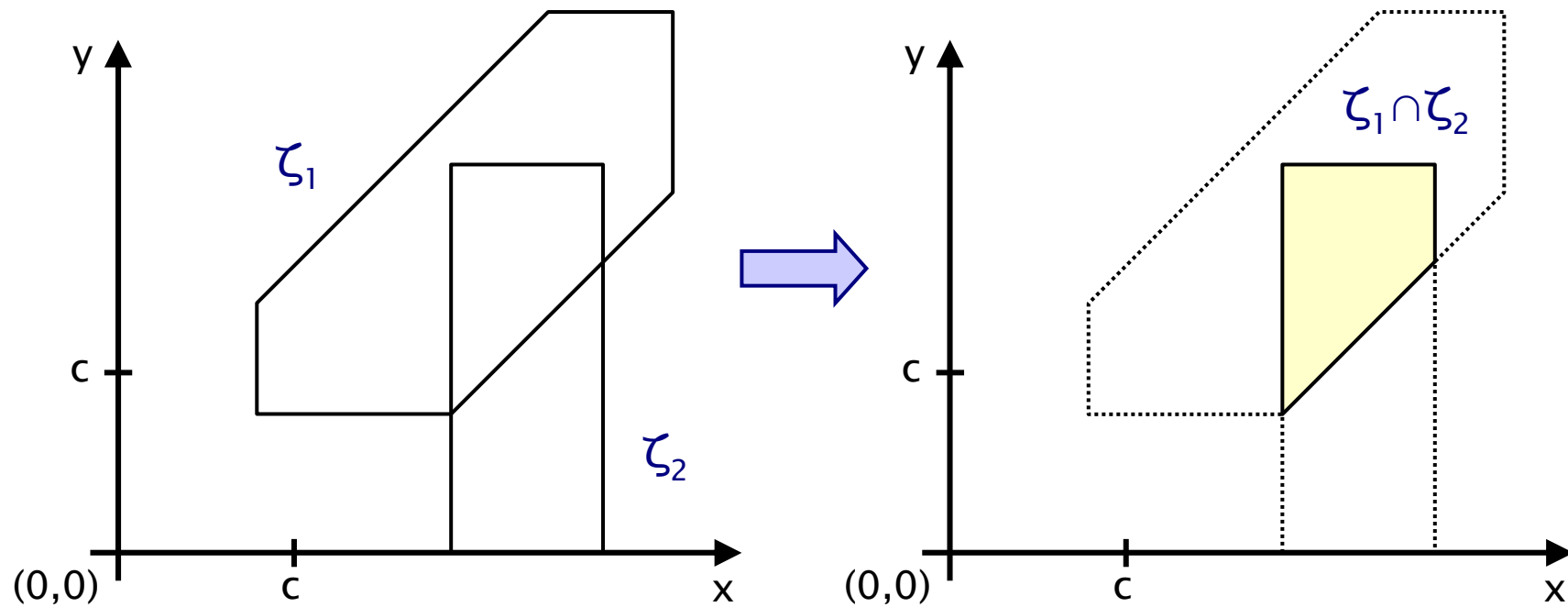
Operations on zones – Set theoretic

- Union of two zones: $\zeta_1 \cup \zeta_2$



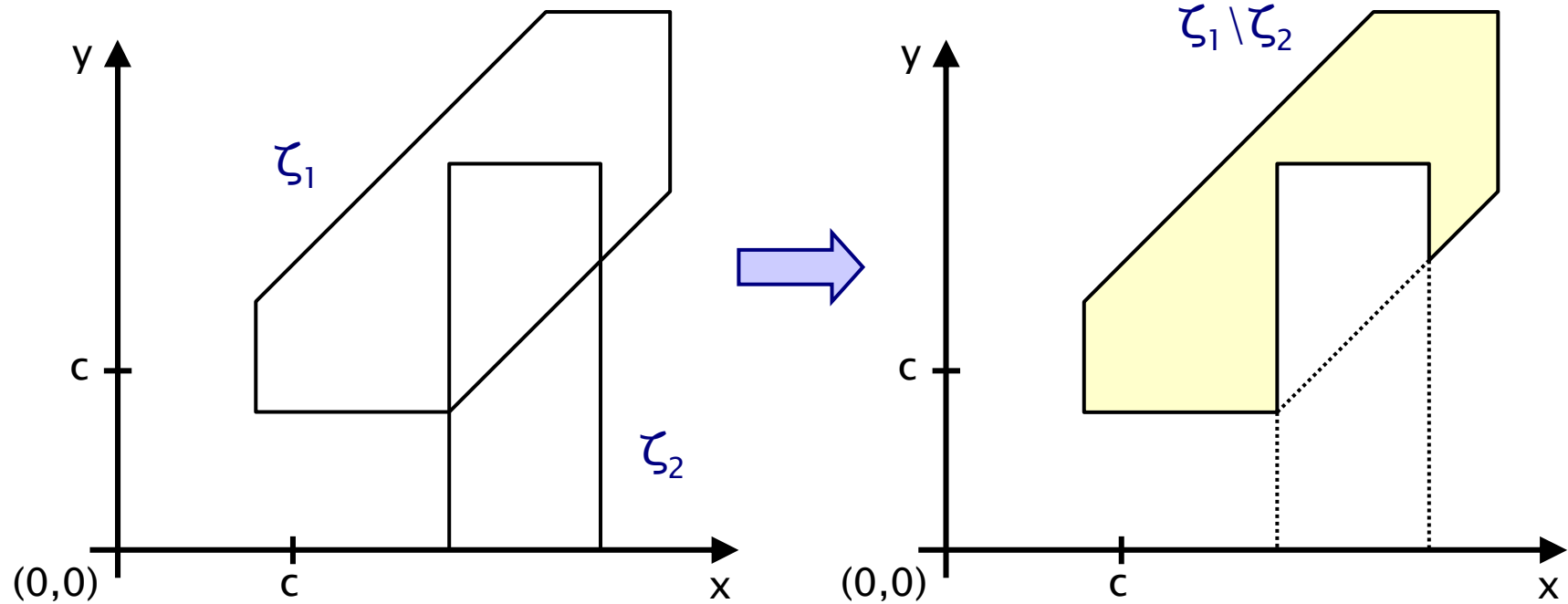
Operations on zones – Set theoretic

- Intersection of two zones: $\zeta_1 \cap \zeta_2$



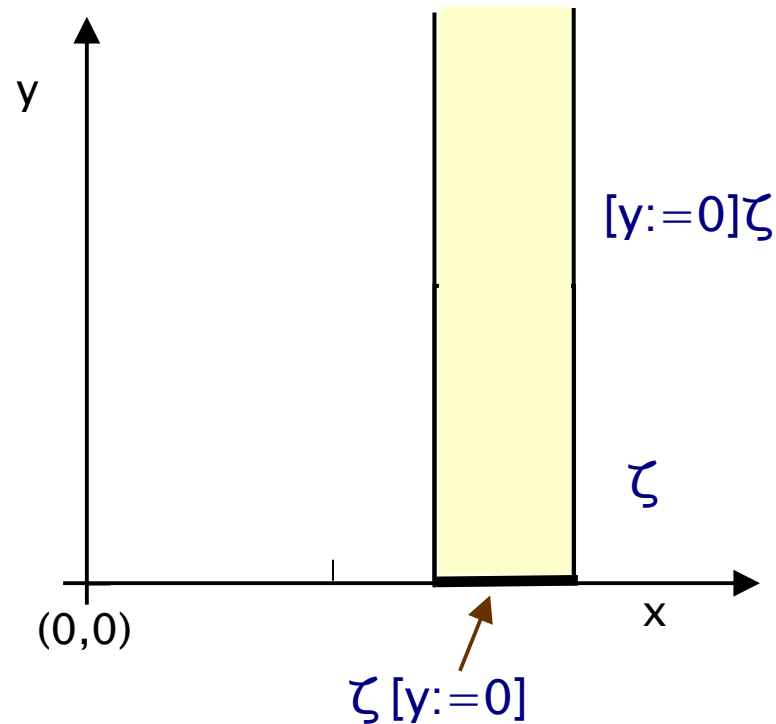
Operations on zones – Set theoretic

- Difference of two zones: $\zeta_1 \setminus \zeta_2$



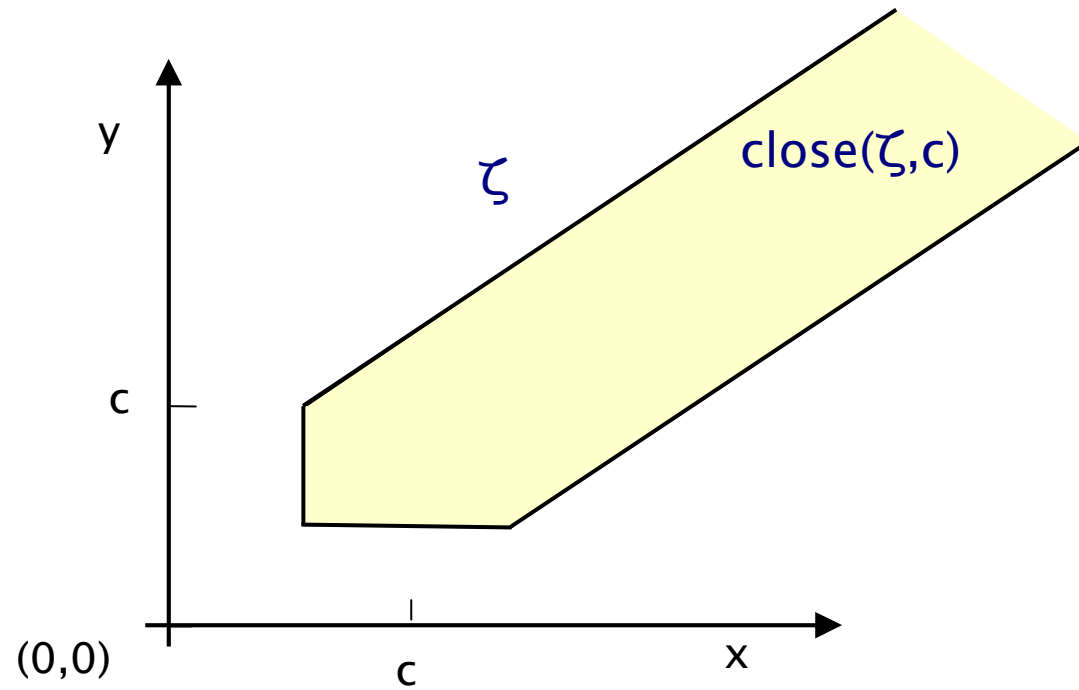
Operations on zones – clock resets

- $\zeta[X:=0] = \{ v[X:=0] \mid v \triangleright \zeta \}$
 - clock valuations obtained from ζ by resetting the clocks in X
- $[X:=0]\zeta = \{ v \mid v[X:=0] \triangleright \zeta \}$
 - clock valuations which are in ζ if the clocks in X are reset



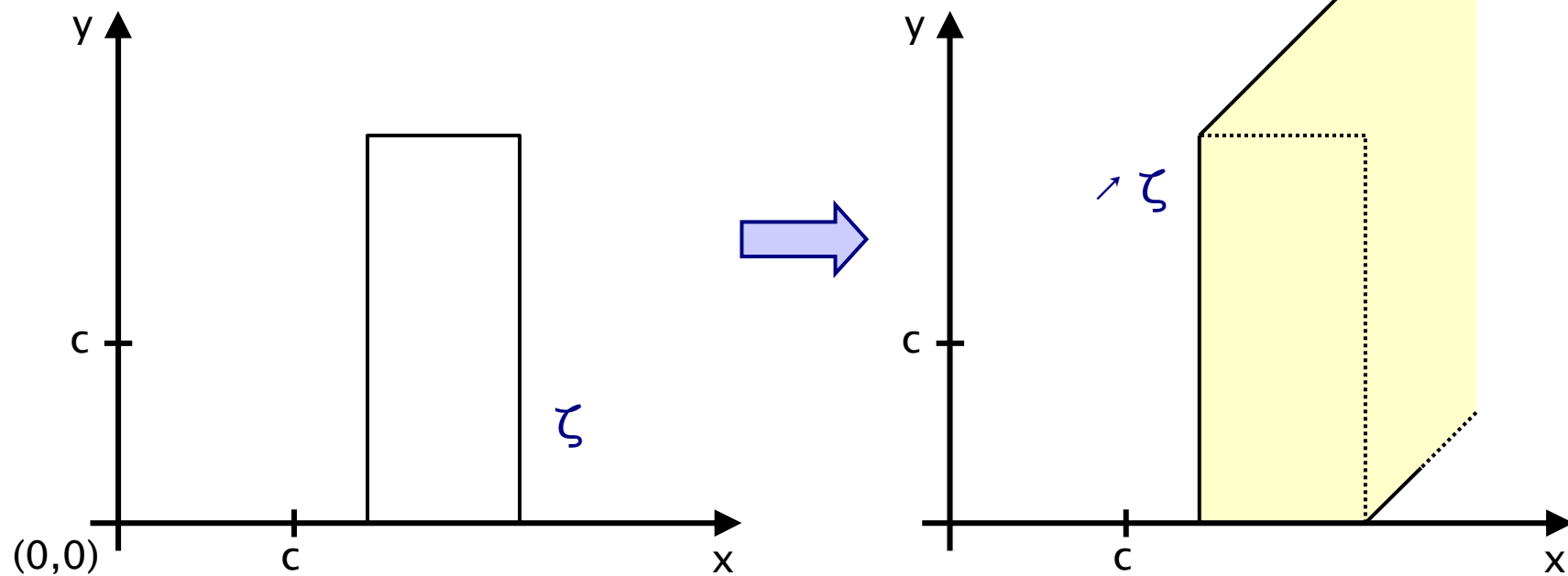
Operations on zones: c-closure

- c-closure $\text{close}(\zeta, c)$
 - ignores all constraints which are greater than c



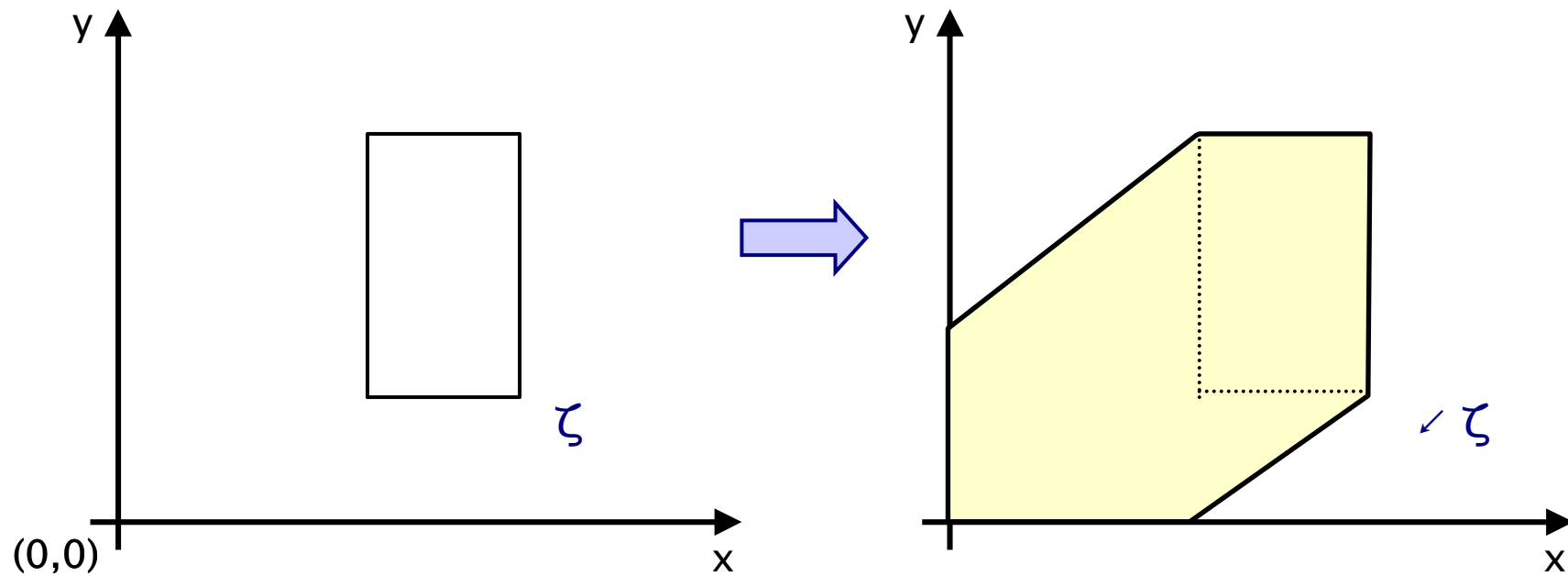
Operations on zones: Projection

- Forwards diagonal projection
- $\nearrow \zeta = \{ v \mid \exists t \geq 0 . (v-t) \triangleright \zeta \}$
 - contains the clock valuations that can be reached from ζ by letting time pass



Operations on zones: Projection

- Backwards diagonal projection
- $\checkmark \zeta = \{ v \mid \exists t \geq 0 . (v+t) \triangleright \zeta \}$
 - contains the clock valuations that, by letting time pass, reach a clock valuation in ζ



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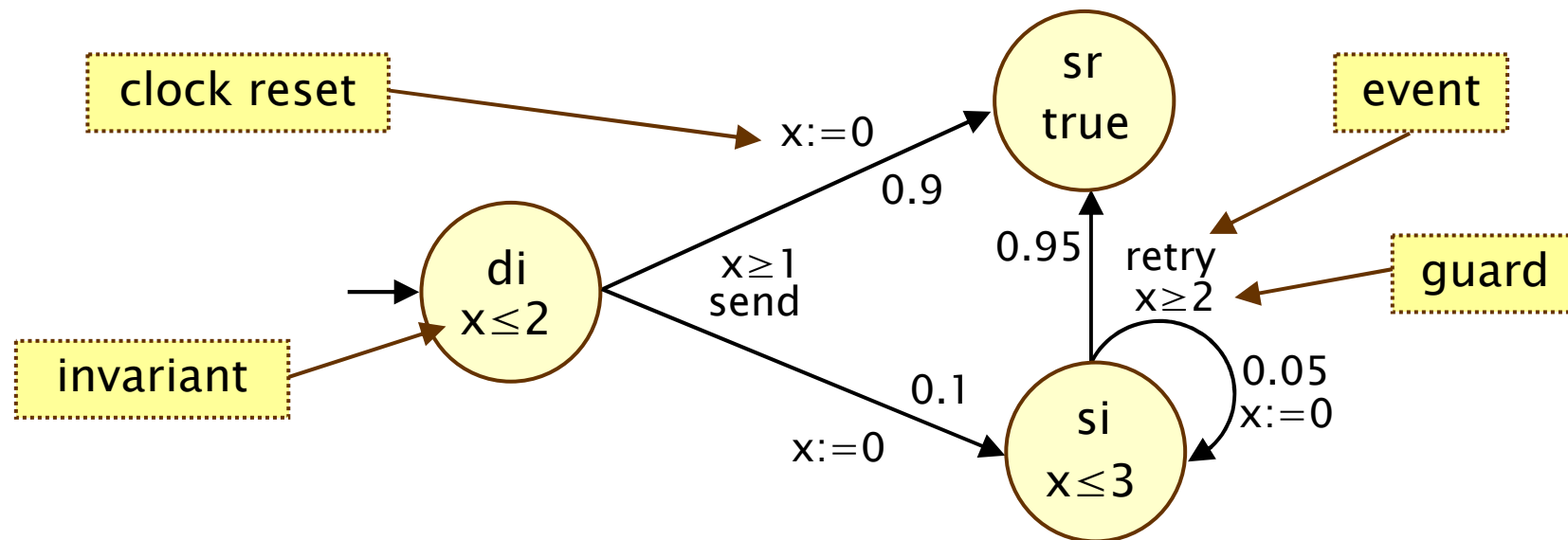


Probabilistic timed automata – Syntax

- $PTA = (Loc, I_{init}, X, \Sigma, inv, prob, L)$
 - Loc finite set of **locations**
 - $I_{init} \in Loc$ the initial location
 - X finite set of clocks
 - Σ finite set of events
 - $inv : Loc \rightarrow zones(X)$ **invariant condition**
 - $prob \subseteq Loc \times zones(X) \times dist(Loc \times 2^X)$ **probabilistic edge relation**
 - $L : Loc \rightarrow AP$ labelling function

Probabilistic timed automata – Example

- Models a simple probabilistic communication protocol
 - starts in location **di**; after between 1 and 2 time units, the protocol attempts to send the data:
 - with probability 0.9 data is sent correctly, move to location **sr**
 - with probability 0.1 data is lost, move to location **si**
 - in location **si**, after 2 to 3 time units, attempts to resend
 - correctly sent with probability 0.95 and lost with probability 0.05



Probabilistic timed automata – Edges

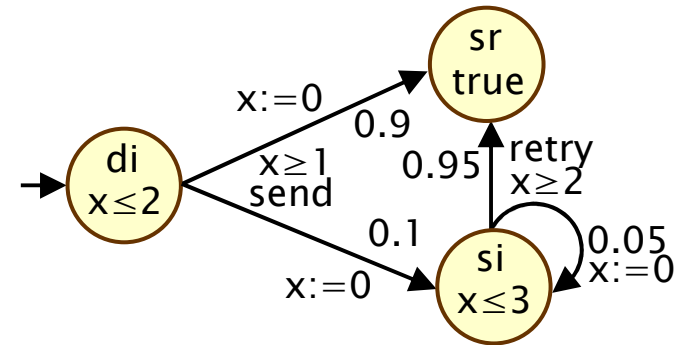
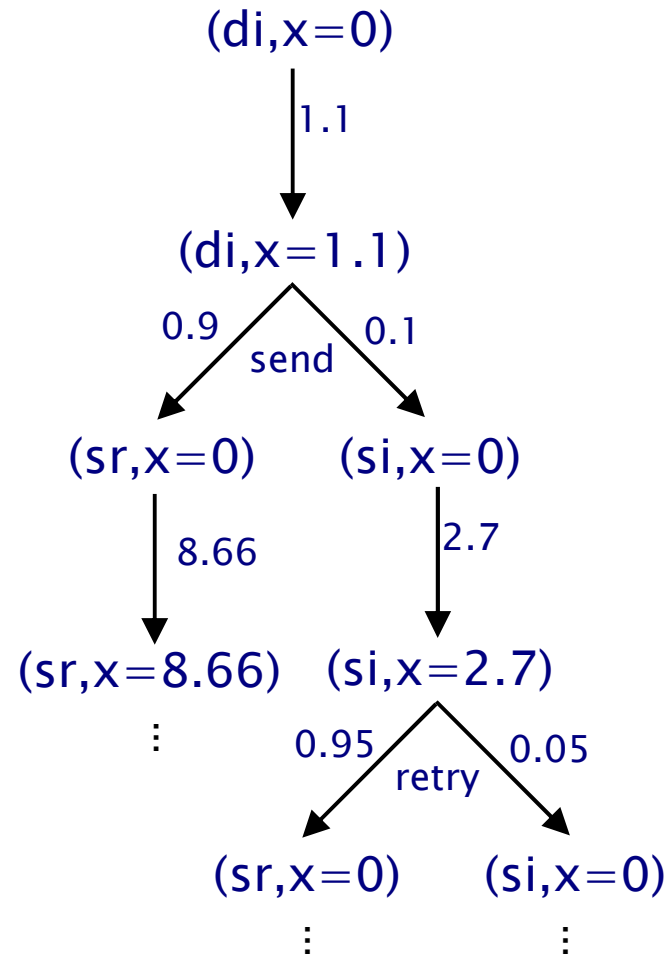
- Probabilistic edge relation
 - $\text{prob} \subseteq \text{Loc} \times \text{zones}(X) \times \Sigma \times \text{dist}(\text{Loc} \times 2^X)$
- Probabilistic edge $(l, g, \sigma, p) \in \text{prob}$
 - l is the **source** location
 - g is the **guard**
 - σ is the **event**
 - p target **distribution**
- Edge $(l, g, \sigma, p, l', X) \subseteq \text{Loc} \times \text{zones}(X) \times \Sigma \times \text{dist}(\text{Loc} \times 2^X) \times \text{Loc} \times 2^X$
 - (l, g, σ, p) is a probabilistic edge and $p(l', X) > 0$
 - l is the source location, g is the guard, σ is the event
 - l' is **target** location
 - X is the set of **clocks to be reset**



Probabilistic timed automata – Behaviour

- State of a PTA is a pair $(l, v) \in \text{Loc} \times \mathbb{R}^X$ such that $v \triangleright \text{inv}(l)$
- Start in the initial location with all clocks initialized to zero
 - let $\underline{0}$ denote the clock valuation where all clocks have value 0
- For any state (l, v) there is **non-deterministic choice** between making a **discrete transition** and **letting time pass**
 - **discrete transition** (l, g, σ, p) enabled if $g \triangleright \zeta$ and probability of moving to location l' and resetting the clocks X equals $p(l', X)$
 - **time transition** available only if invariant $\text{inv}(l)$ is continuously satisfied while time elapses

Probabilistic timed automata – Example



Probabilistic timed automata – Semantics

Infinite Markov decision process $M_{PTA} = (S_{PTA}, s_{init}, \text{Steps}, L_{PTA})$

- $S_{PTA} \subseteq \text{Loc} \times \mathbb{R}^X$ where $(l, v) \in S_{PTA}$ if and only if $v \triangleright \text{inv}(l)$
- $s_{init} = (l_{init}, \underline{0})$
- **Steps:** $S_{PTA} \rightarrow 2^{(\Sigma \cup \mathbb{R}) \times \text{Dist}(S)}$ where $((l, v), a, \mu) \in \text{Steps}$ if and only
 - **time transition** $a = t \geq 0$, $\mu(l, v+t) = 1$ and $v+t' \triangleright \text{inv}(l)$ for all $t' \leq t$
 - **discrete transition** $a = \sigma$, there exists $(l, g, \sigma, p) \in \text{prob}$ such that
 - (1) $v \triangleright g$
 - (2) for any $(l', v') \in S_{PTA}$: $\mu(l', v') = \sum_{Y \subseteq X \wedge v[Y:=0]=v'} p(l', Y)$
- $L_{PTA}(l, v) = L(l)$

actions of M_{PTA} are the events of PTA and non-negative reals $(\Sigma \cup \mathbb{R}_{\geq 0})$

summation as multiple resets may give same clock valuation (e.g. resetting a clock that equals 0)

Time divergence

- Restrict to **time divergent behaviour**
 - a common restriction imposed in real-time systems
 - unrealisable behaviour (i.e. corresponding to time not advancing beyond a time bound) is disregarded during
 - also called **non-zeno** behaviour
- A path of M_{PTA} of the form: $\omega = s_0(a_1, \mu_1) s_0(a_1, \mu_1) s_2(a_2, \mu_2) \dots$
 - where $a_i \in \Sigma \cup \mathbb{R}_{\geq 0}$
 - **duration** up until the $(n+1)$ th state

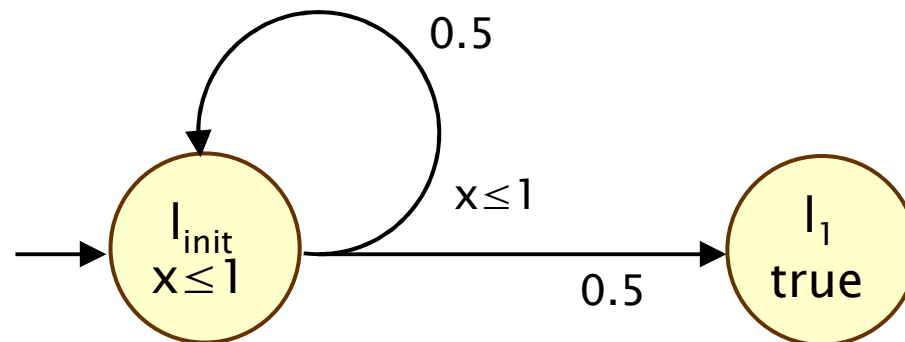
$$D_\omega(n+1) = \Sigma \{ | a_i | 1 \leq i \leq n \wedge a_i \in \mathbb{R}_{\geq 0} | \}$$

- A path ω is **time divergent** if for any $t \in \mathbb{R}_{\geq 0}$:
 - there exists $j \in \mathbb{N}$ such that $D_\omega(j) > t$

Time divergence

- An adversary of M_{PTA} is **divergent** if for each state $s \in S_{\text{PTA}}$:
 - the probability of divergent paths under A is 1
 - i.e $\Pr_s^A \{ \omega \in \text{Path}^A(s) \mid \omega \text{ is divergent} \} = 1$
- Probabilistic divergence motivation by following example
 - any adversary has a non-divergent path:
 - remain in I_{init} and do not let 1 time unit elapse
 - chance of such behaviour is 0

Strong notion – all paths divergent would mean **NO** divergent adversaries for this example



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PTCTL – Syntax

- Z – set of **formula clocks**

$\phi \cup \phi$ is true with probability $\sim p$

– $\phi ::= \text{true} \mid a \mid \zeta \mid z. \phi \mid \phi \wedge \phi \mid \neg \phi \mid P_{\sim p} [\phi \cup \phi]$

“zone over $X \cup Z$ ”

“freeze quantifier”

- where a an atomic proposition, $\zeta \in \text{zones}(X \cup Z)$, $z \in Z$ and $p \in [0, 1]$, $\sim \in \{<, >, \leq, \geq\}$
- derived from PCTL [BdA95] and TCTL [AD94]

PTCTL – Examples

- $z . P_{>0.99} [\text{packet2unsent} \cup \text{packet1delivered} \wedge (z < 5)]$
 - with probability greater than 0.99, the system delivers packet 1 **within 5 time units** and does not try to send packet 2 in the meantime
- $z . P_{>0.95} [(x \leq 3) \cup (z = 8)]$
 - with probability at least 0.95, the system clock x does not exceed 3 before **8 time units elapse**
- $z . P_{\leq 0.1} [G (\text{failure} \vee (z \leq 60))]$
 - the system fails after the **first 60 time units have elapsed** with probability at most 0.01

PTCTL – Semantics

- Let $(l, v) \in S_{\text{PTA}}$ and $\varepsilon \in \mathbb{R}^Z$ be a **formula clock valuation**

combined clock valuation of v and ε satisfies ζ

after resetting z , ϕ is satisfied

- $(l, v), \varepsilon \models a \iff a \in L(l)$
- $(l, v), \varepsilon \models \zeta \iff v, \varepsilon \triangleright \zeta$
- $(l, v), \varepsilon \models z.\phi \iff (l, v), \varepsilon[z:=0] \models \phi$
- $(l, v), \varepsilon \models \phi_1 \wedge \phi_2 \iff (l, v), \varepsilon \models \phi_1 \text{ and } (l, v), \varepsilon \models \phi_2$
- $(l, v), \varepsilon \models \neg\phi \iff (l, v), \varepsilon \models \phi \text{ is false}$
- $(l, v), \varepsilon \models P_{\sim p}[\psi] \iff \Pr_{(l, v)}^A \{ \omega \in \text{Path}^A(l, v) \mid \omega, \varepsilon \models \psi \} \sim p \text{ for all } A$

the probability of a path satisfying ψ meets $\sim p$ for all divergent adversaries

PTCTL – Semantics of until

- $\omega, \varepsilon \models \phi_1 \text{ U } \phi_2$ if and only if there exists $i \in \mathbb{N}$ and $t \in D_\omega(i+1) - D_\omega(i)$ such that
 - $\omega(i)+t, \varepsilon+(D_\omega(i)+t) \models \phi_2$
 - $\forall t' \leq t . \omega(i)+t', \varepsilon+(D_\omega(i)+t') \models \phi_1 \vee \phi_2$
 - $\forall j < i . \forall t' \leq D_\omega(j+1) - D_\omega(j) . \omega(j)+t', \varepsilon+(D_\omega(j)+t') \models \phi_1 \vee \phi_2$
- Condition “ $\phi_1 \vee \phi_2$ ” different from PCTL and CSL
 - usually ϕ_2 becomes true and ϕ_1 is true until this point
 - difference due to the **density** of the **time domain**
 - to allow for **open intervals** use disjunction $\phi_1 \vee \phi_2$
 - for example consider $x \leq 5 \text{ U } x > 5$ and $x < 5 \text{ U } x \geq 5$

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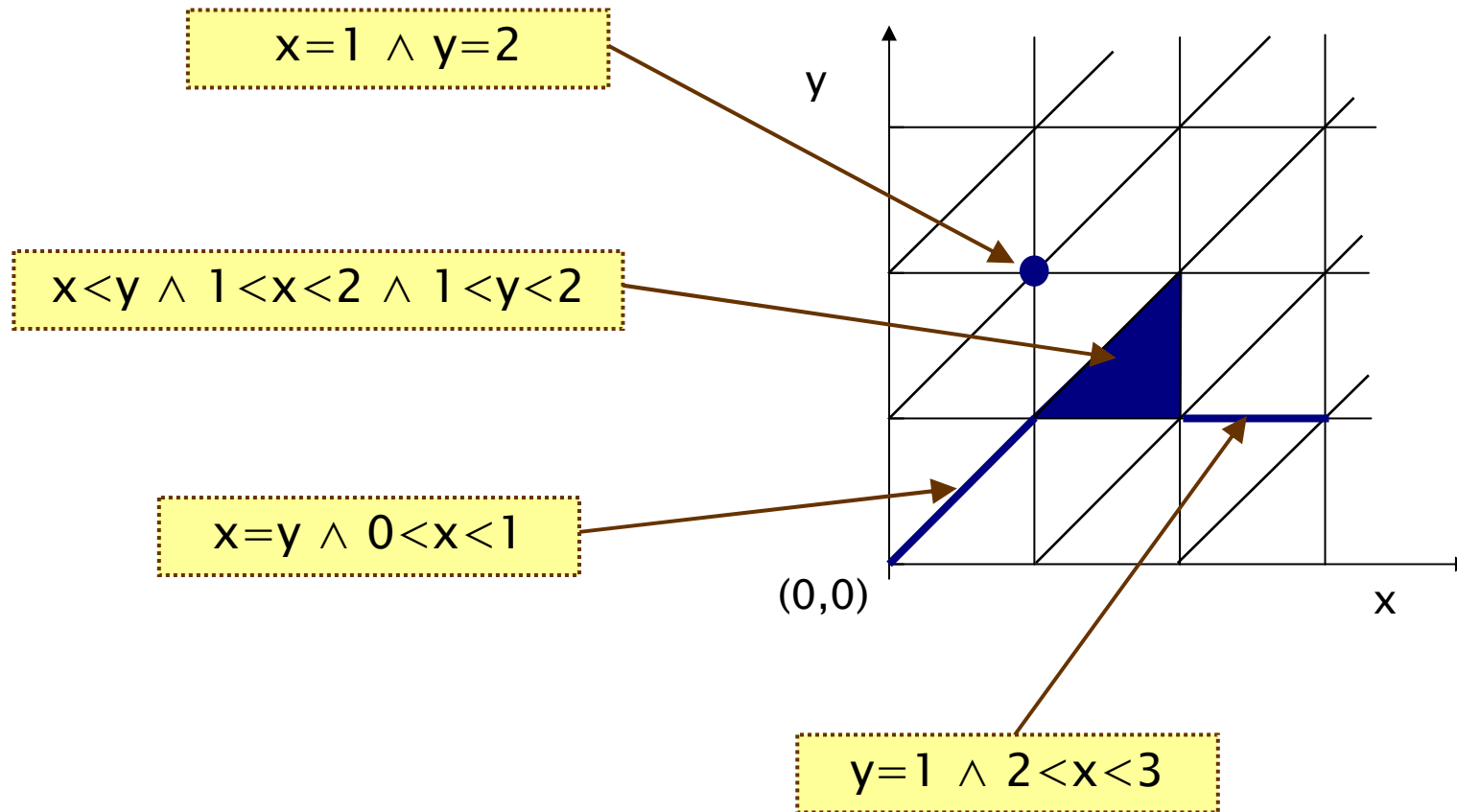
The region graph

- Region graph construction for PTAs [KNSS02]
 - adapt the region graph construction for TAs [ACD93]
 - construction **dependent on PTCTL formula** under study
- For a PTA and PTCTL formula ϕ
 - construct a **time-abstract, finite-state MDP** $R(\phi)$
 - translate PTCTL formula ϕ to PCTL (denoted Φ)
 - ϕ is preserved via region quotient
 - ϕ holds in a state of M_{PTA} if and only if Φ holds in the corresponding state of $R(\phi)$
 - model check $R(\phi)$ using standard methods for MDPs

The region graph – Clock equivalence

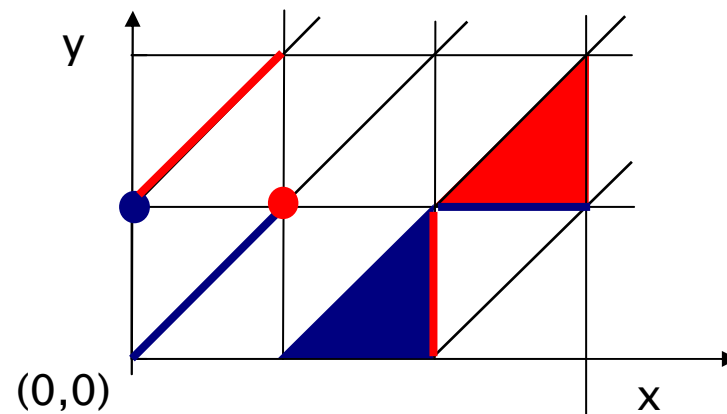
- Construction of region graph based on **clock equivalence**
 - let c be largest constant appearing in PTA or PTCTL formula
 - let $\lfloor t \rfloor$ denotes the integral part of t
 - t and t' agree on their **integral parts** if and only if
 - (1) $\lfloor t \rfloor = \lfloor t' \rfloor$
 - (2) both t and t' are integers or neither is an integer
- The clock valuations v and v' are clock equivalent ($v \cong v'$) if:
 - for all $x \in X$ one of the following conditions hold:
 - (a) $v(x)$ and $v'(x)$ agree on their integral parts
 - (b) $v(x) > c$ and $v'(x) > c$
 - for all $x, y \in X$ one of the following conditions hold:
 - (a) $v(x) - v(x')$ and $v'(x) - v'(x')$ agree on their integral parts
 - (b) $v(x) - v(x') > c$ and $v'(x) - v'(x') > c$

Region graph – Clock equivalence



Region graph – Clock equivalence

- **Fundamental result** : if $v \cong v'$, then $v \triangleright \zeta \Leftrightarrow v' \triangleright \zeta$
 - follows $\alpha \triangleright \zeta$ is well defined (where α equivalence class)
- β is the **successor class** of α , written $\text{succ}(\alpha) = \beta$, if
 - for each $v \in \alpha$, there exists $t > 0$ such that $(v+t, \varepsilon+t) \in \beta$ and $(v+t', \varepsilon+t') \in \alpha \cup \beta$ for all $t' < t$



The region graph

- Region graph MDP $(S_R, (l_{init}, 0), \text{Steps}_R, L_R)$
- $(l, \alpha) \in S_R$ if l is a location and α equivalence class of clock valuations over $X \cup Z$ such that $\alpha \triangleright \text{inv}(l)$

action set $\{\text{succ}\} \cup \Sigma$ (**succ** corresponds to **time passage**)

- probabilistic transition function $\text{Steps}_R: S_R \times 2^{\{\text{succ}\} \cup \Sigma \times \text{Dist}(S_R)}$
 - $(\text{succ}, \mu) \in \text{Steps}_R(l, \alpha) \Leftrightarrow \text{succ}(\alpha) \triangleright \text{inv}(l)$ and $\mu(l, \text{succ}(\alpha)) = 1$
 - $(\sigma, \mu) \in \text{Steps}_R(l, \alpha) \Leftrightarrow \exists (l', g, \sigma, p) \in \text{prob}$ such that $\alpha \triangleright g$ and for any $(l', \beta) \in S_R$:

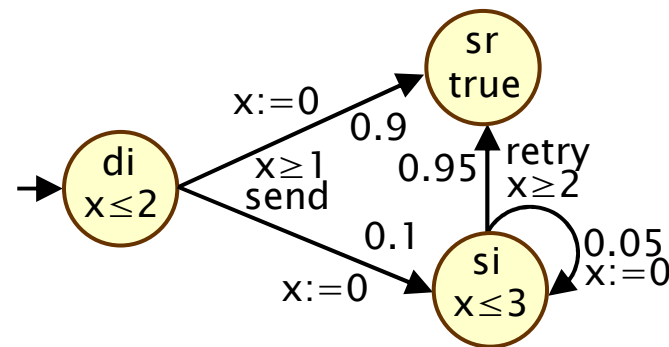
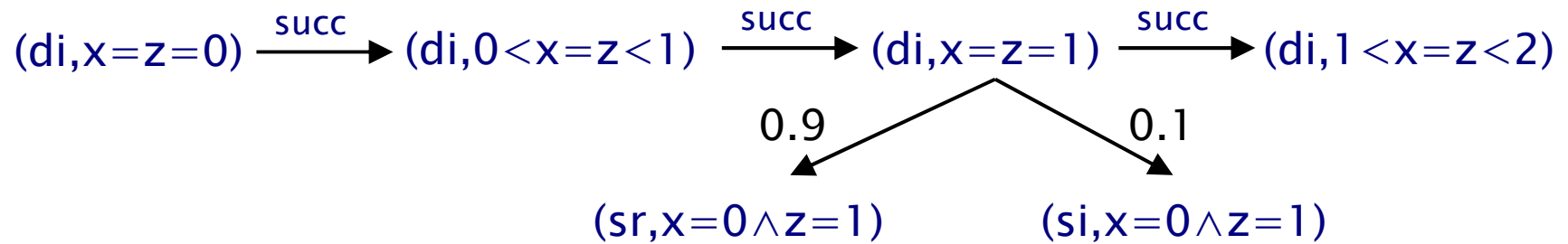
$$\mu(l', \beta) = \sum_{Y \subseteq X \wedge \alpha[Y:=0] = \beta} p(l', Y)$$

- $L_R(l, \alpha) = L(l)$

summation as multiple resets may give same clock equivalence class

Region graph - Example

- PTCTL formula: $z.P_{\sim p}[\text{true} \cup (\text{sr} < 4)]$



Region graph – Model checking

- Problem
 - prohibitive complexity (exponential in number of clocks and size of largest constant)
 - not implemented (even for timed automata)
- Improved approach based on zones instead of regions
 - symbolic states (l, ζ) where ζ is a zone
 - zones are unions of regions
- Two approaches based on:
 - forwards reachability [KNSS02]
 - backwards reachability [KNSW07]

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Symbolic model checking

- Conventional **symbolic** model checking relies on computing
 - $\text{post}(S')$ the states that can be reached from a state in S' in a single step
 - $\text{pre}(S')$ the states that can reach S' in a single step
- Extend these operators to include time passage
 - $\text{dpost}[e](S')$ the states that can be reached from a state in S' by **traversing the edge e**
 - $\text{tpost}(S')$ the states that can be reached from a state in S' by **letting time elapse**
 - $\text{dpre}[e](S')$ the states that can reach S' by **traversing the edge e**
 - $\text{tpre}(S')$ the states that can reach S' by **letting time elapse**

Symbolic model checking

- Symbolic states (l, ζ) where
 - $l \in \text{Loc}$ (location)
 - ζ is a zone over PTA clocks and formula clocks
 - generally fewer zones than regions
- $\text{tpost}(l, \zeta) = (l, \nearrow \zeta \wedge \text{inv}(l))$
 - $\nearrow \zeta$ can be reached from ζ by letting time pass
 - $\nearrow \zeta \wedge \text{inv}(l)$ must satisfy the **invariant** of the location l
- $\text{tpre}(l, \zeta) = (l, \swarrow \zeta \wedge \text{inv}(l))$
 - $\swarrow \zeta$ can reach ζ by letting time pass
 - $\swarrow \zeta \wedge \text{inv}(l)$ must satisfy the **invariant** of the location l

Symbolic model checking

- Edge $e = (l, g, \sigma, p, l', X)$
 - l is the source
 - g is the guard
 - σ is the event
 - l' is the target
 - X is the clock reset
- $dpost[e](l, \zeta) = (l', (\zeta \wedge g)[X:=0])$
 - $\zeta \wedge g$ satisfy the **guard** of the edge
 - $(\zeta \wedge g)[X:=0]$ **reset the clocks X**
- $dpre[e](l', \zeta') = (l, [X:=0]\zeta' \wedge (g \wedge inv(l)))$
 - $[X:=0]\zeta'$ the **clocks X** were **reset**
 - $[X:=0]\zeta' \wedge (g \wedge inv(l))$ satisfied **guard** and **invariant** of l

Symbolic model checking – Forwards

- Based on the operation $\text{post}[e](l, \zeta) = \text{tpost}(\text{dpost}[e](l, \zeta))$
 - $(l', v') \in \text{post}[e](l, \zeta)$ if there exists $(l, v) \in (l, \zeta)$ such that after traversing edge e and letting time pass one can reach (l', v')
- Forwards algorithm (part 1)
 - start with initial state $S_F = \{\text{tpost}(l_{\text{init}}, \underline{0})\}$ then iterate for each symbolic state $(l, \zeta) \in S_F$ and edge e add $\text{post}[e](l, \zeta)$ to S_F
 - until set of symbolic states S_F does not change
- To ensure **termination** need to take **c-closure** of each zone encountered (c largest constant in the PTA)

Symbolic model checking – Forwards

- Forwards algorithm (part 2)
 - construct **finite state MDP** $(S_F, (l_{init}, \underline{0}), Steps_F, L_F)$
 - states S_F (returned from first part of the algorithm)
 - $L_F(l, \zeta) = L(l)$ for all $(l, \zeta) \in S_F$
 - $\mu \in Steps_F(l, \zeta)$ if and only if there exists a probabilistic edge (l, g, σ, p) of PTA such that for any $(l', \zeta') \in Z$:

$$\mu(l', \zeta') = \sum \{ | p(l', X) | (l, g, \sigma, p, l', X) \in edges(p) \wedge post[e](l, \zeta) = (l', \zeta') | \}$$

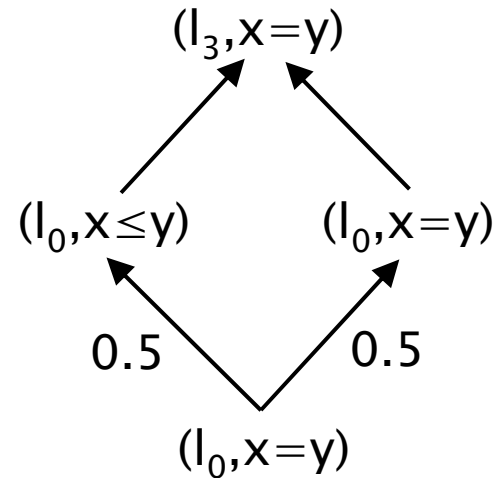
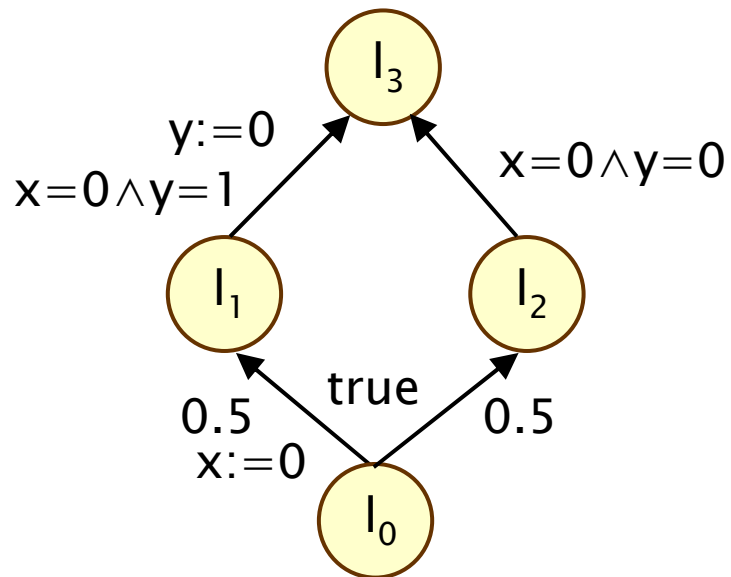
summation over all the edges of (l, g, σ, p) such that applying **post** to (l, ζ) leads to the symbolic state (l', ζ')

Symbolic model checking – Forwards

- Only obtain **upper bounds on maximum probabilities**
 - caused by when edges are combined
- Suppose $\text{post}[e_1](l, \zeta) = (l_1, \zeta_1)$ and $\text{post}[e_2](l, \zeta) = (l_2, \zeta_2)$
 - where e_1 and e_2 from the same probabilistic edge
- By definition of **post**
 - **there exists** $(l, v_i) \in (l, \zeta)$ such that a state in (l_i, ζ_i) can be reached by traversing the edge e_i and letting time pass
- **Problem**
 - we combine these transitions but are (l, v_1) and (l, v_2) the same?
 - may **not exist** states in (l, ζ) for which **both edges are enabled**

Symbolic model checking – Forwards

- Maximum probability of reaching l_3 is 0.5 in the PTA
 - for the left branch need to take the first transition when $x=1$
 - for the right branch need to take the first transition when $x=0$
- However, in the forwards reachability graph probability is 1
 - can reach l_3 via either branch from $(l_0, x=y)$





Symbolic model checking – Forwards

- **Main result** [KNSS02]
 - obtain **time-abstract, finite-state MDP** over zones
 - **bound** on **maximum reachability probabilities** only
 - can model check the MDP using standard methods
 - loss of on-the fly, must construct MDP first
- **Implementations**
 - **KRONOS** pre-processor into PRISM input language, outputs time-abstract MDP [DKN02]
 - **Explicit**, using **Difference Bound Matrices** (DBMs), to PRISM input language [WK05]
 - **Symbolic**, using **Difference Decision Diagrams** (DDD), via MTBDD-coded PTA syntax directly to PRISM engine [WK05]

Symbolic model checking – Backwards

- Based on pre as opposed to post

$$\text{pre}[e](l, \zeta) = \text{dpre}[e](\text{tpre}(l, \zeta))$$

- Suppose $\text{pre}[e_1](l_1, \zeta_1') = (l, \zeta_1)$ and $\text{pre}[e_2](l_2, \zeta_2') = (l, \zeta_2)$
 - where e_1 and e_2 from the same probabilistic edge
- By definition of pre
 - for **all** $(l, v_i) \in (l, \zeta_i)$, a state in (l_i, ζ_i') can be reached by traversing the edge e_i and letting time pass
 - therefore, for any (l, v) in the **intersection** $(l, \zeta_1 \cap \zeta_2)$ (l_i, ζ_i') can be reached by traversing the edge e_i and letting time pass for **both** $i=1$ and $i=2$
- To preserve the probabilistic branching structure
 - use both pre and **intersection** operations
 - unlike the forwards approach results **precise**

Symbolic model checking – Backwards

- Backwards Algorithm for PTCTL model checking

- Input: PTA, PTCTL property ϕ

- Output: set of symbolic states $\text{Sat}(\phi)$

- $\text{Sat}(a)$ $:= \{ (l, \text{inv}(l)) \mid l \in \text{Loc} \text{ and } a \in L(l) \}$

- $\text{Sat}(\zeta)$ $:= \{ (l, \text{inv}(l) \wedge \zeta) \mid l \in \text{Loc} \}$

- $\text{Sat}(\neg\phi)$ $:= \{ (l, \text{inv}(l) \wedge (\forall_{(l, \zeta) \in \text{Sat}(\phi)} \neg \zeta)) \mid l \in \text{Loc} \}$

- $\text{Sat}(\phi_1 \vee \phi_2)$ $:= \text{Sat}(\phi_1) \cup \text{Sat}(\phi_2)$

- $\text{Sat}(z.\phi)$ $:= \{ (l, [z:=0]\zeta) \mid (l, \zeta) \in \text{Sat}(\phi) \}$

- $\text{Sat}(P_{\sim p}[\phi_1 \cup \phi_2])$ $:= ?$

Symbolic model checking – Backwards

- Remains to compute the set of states $\text{Sat}(P_{\sim p}[\phi_1 U \phi_2])$
 - sufficient to consider maximum or minimum probability
- Recall from the MDP lecture
 - if $\sim \in \{<, \leq\}$, then $s, \mathcal{E} \models P_{\sim p}[\phi_1 U \phi_2] \Leftrightarrow p_{\max}(s, \mathcal{E}, \phi_1 U \phi_2) \sim p$
 - if $\sim \in \{\geq, >\}$, then $s, \mathcal{E} \models P_{\sim p}[\phi_1 U \phi_2] \Leftrightarrow p_{\min}(s, \mathcal{E}, \phi_1 U \phi_2) \sim p$

where

$$p_{\max}(s, \mathcal{E}, \phi_1 U \phi_2) = \sup_{A \in \text{Adv}} \Pr_s^A \{ \omega \in \text{Path}^A(s) \mid \omega, \mathcal{E} \models \phi_1 U \phi_2 \}$$

$$p_{\min}(s, \mathcal{E}, \phi_1 U \phi_2) = \inf_{A \in \text{Adv}} \Pr_s^A \{ \omega \in \text{Path}^A(s) \mid \omega, \mathcal{E} \models \phi_1 U \phi_2 \}$$



Backwards – Maximum probabilities

- Based on classical backwards exploration for TAs
 - iteratively apply pre operations
- Qualitative case (probability bound 0 or 1)
 - graph based analysis
 - uses methods for finite state MDPs [dA97a, dAKN+00]
- Quantitative case (probability bound in interval (0,1))
 - construct **finite-state MDP** during backwards exploration
 - states: symbolic states generated during exploration
 - transitions: induced by those of the PTA
 - compute **maximal probability** for all states of the **original PTA** through **maximum reachability probabilities** of the **MDP**

Backwards – Maximum probabilities

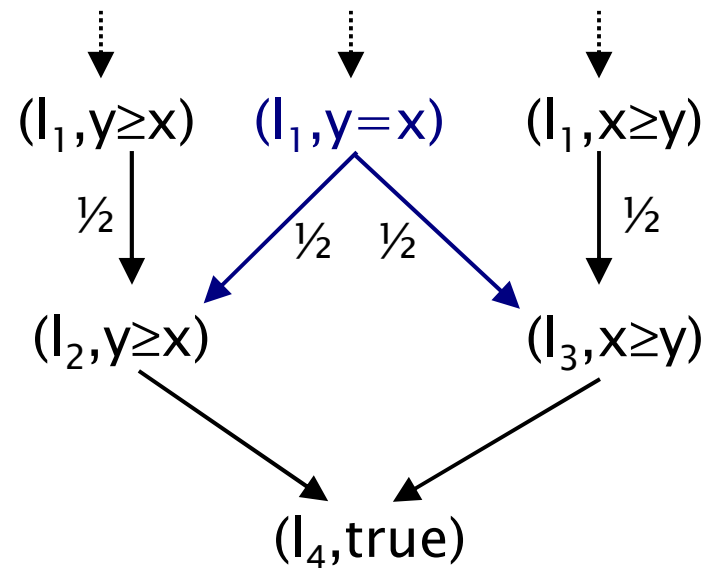
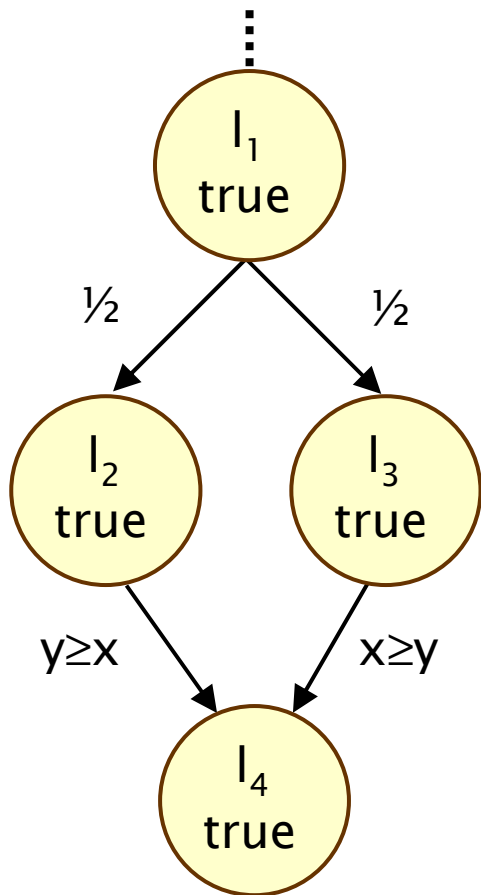
- Basic algorithm for $P_{\sim p}[\phi_1 \cup \phi_2]$
 - start with the set of symbolic states $S_B = \text{Sat}(\phi_2)$ then iterate for each symbolic state $(l, \zeta) \in S_B$ and edge e
 - add $\text{pre}[e](l, \zeta)$ to S_B
 - until set of symbolic states S_B does not change
- Slightly more complicated...
- Restrict to states in $\text{Sat}(\phi_1)$
- Retain the probabilistic branching structure
 - keep track of which symbolic states are constructed through which edges of the PTA and take **conjunctions** of **relevant** symbolic states
 - relevant symbolic states are those generated by traversing edges taken from the **same probabilistic edge**

Backwards – Maximum probabilities

- Once the symbolic states S_B have been found
- Construct MDP $(S_B, \text{Steps}_B, L_B)$
 - no initial state as we have traversed backwards
 - construction similar to forwards approach
- Find maximum probability of reaching $\text{Sat}(\phi_2)$
 - that is compute $p_{\max}(s_B, F a_{\text{Sat}(\phi_2)})$ for all $s_B \in S_B$
 - where $a_{\text{Sat}(\phi_2)}$ is an atomic proposition labelling only those states in $\text{Sat}(\phi_2)$
- For any state (l, v) of the PTA and formula clock valuation \mathcal{E} :
$$p_{\max}((l, v), \mathcal{E}, \phi_1 \cup \phi_2) = \max \{p_{\max}(s_B, F a_{\text{Sat}(\phi_2)}) \mid (l, v), \mathcal{E} \in s_B \wedge s_B \in S_B\}$$

Backwards – Maximum probabilities

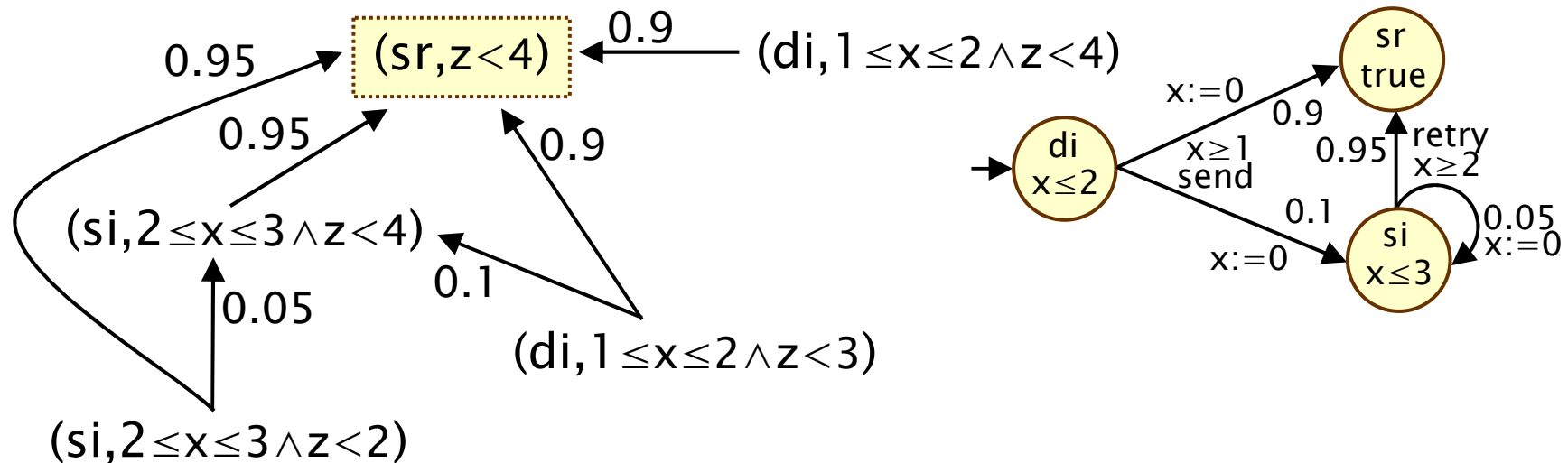
- Maximum probability of reaching I_4



predecessors from the same probabilistic
backwards exploration: `pre.`
preserve probabilistic branching

Backwards – Maximum probabilities

- $z.P_{\sim p}[\text{true} \cup sr \wedge z < 4]$ maximum probability of sending the message before 4 time units have passed



for $(l_{init}, 0)$, 0 given by $p_{\max}((di, 1 \leq di \leq 2 \wedge z < 3), F(sr, z < 4)) = 0.995$

$D_{\text{max}} = \text{no new symbolic states encountered at all}$

maximum probability of reaching $sr \wedge z < 4$ from the initial state corresponds to taking discrete transitions as soon as enabled



Backwards – Minimum probabilities

- Problem: restriction to divergent adversaries
 - minimum probability for until under **divergent adversaries** does **not equal** minimum under **all adversaries**
- Example:
 - the minimum probability of formula clock reaching $z > 1$
 - equals **1** under divergent adversaries
 - equals **0** under all adversaries, e.g. consider any adversary which lets **time converge** to a value < 1
- Maximum until probability under divergent adversaries does equal maximum under all adversaries
 - just delay time divergence until after satisfaction

Backwards – Minimum probabilities

- Similar problem occurs for timed automata and TCTL
- $\phi_1 \forall U \phi_2$ – **all paths** satisfy $\phi_1 U \phi_2$
 - all divergent paths satisfy “true U z>1”
 - there exist non-divergent paths not satisfying “true U z>1”
 - **cannot ignore time divergence** when model checking
- $\phi_1 \exists U \phi_2$ – **there exists** a path satisfying $\phi_1 U \phi_2$
 - there exists a path satisfying $\phi_1 U \phi_2$ if and only if there exists a divergent path satisfying $\phi_1 U \phi_2$
 - (use same path but let time diverge after ϕ_2 is reached)
 - **can ignore time-divergence** when model checking

Backwards – Minimum probabilities

- Solution for timed automata and TCTL
 - consider simple case of $AF\phi$ ($= \text{true } \forall U \phi$):
 - find state satisfying the dual formula $EG\neg\phi$
 - (there exists a path for which $\neg\phi$ holds at all times)
- Compute states satisfying $EG\phi$ as the greatest fixpoint of
$$H(X) = \phi \wedge z.(X \exists U z > c)$$
 - 0 iterations: all states
 - 1 iteration: satisfy ϕ
 - 2 iterations: can satisfy ϕ until **c time units have passed**, ...
 - $k+1$ iterations: can satisfy ϕ until **$k \cdot c$ time units have passed**
 - ... **always** satisfy ϕ

c is any constant greater than 0

Backwards – Qualitative minimum probabilities

maximum probability of satisfying $G \phi$ equals 1 (is not less than 1)

- Set of states satisfying $\neg P_{<1}[G \phi]$ is greatest fixpoint of

$$H(X) = \phi \wedge z. \neg P_{<1}[X U (X \vee z > c)]$$

maximum probability of satisfying $X U (X \vee z > c)$ equals 1

- 0 iterations: all states
- 1 iteration: all states satisfying ϕ
- 2 iterations: all states for which the maximum probability of satisfying ϕ until c time units have passed equals 1 ...
- $k+1$ iterations: all states for which the maximum probability of satisfying ϕ until $k \cdot c$ time units have passed equals 1 ...
- ...all states for which the maximum probability of always satisfying ϕ equals 1

Backwards – Quantitative minimum probabilities

- For formulae of the form $F \phi$ use the following result

$$\begin{aligned} p_{\min}(s, F \phi) &= 1 - p_{\max}(s, G \neg\phi) \\ &= 1 - p_{\max}(s, \neg\phi \cup \neg P_{<1}[G \neg\phi]) \end{aligned}$$

and the fact that we have already shown methods for

- computing **maximum until probabilities**
- the set of states satisfying $\neg P_{<1}[G \phi]$
- Problem reduces to
 - **graph analysis** (compute $\text{Sat}(\neg P_{<1}[G \phi])$)
 - computation of **maximum until probabilities** (compute $p_{\max}(s, \neg\phi \cup \neg P_{<1}[G \neg\phi])$)

Backwards – Minimum probabilities

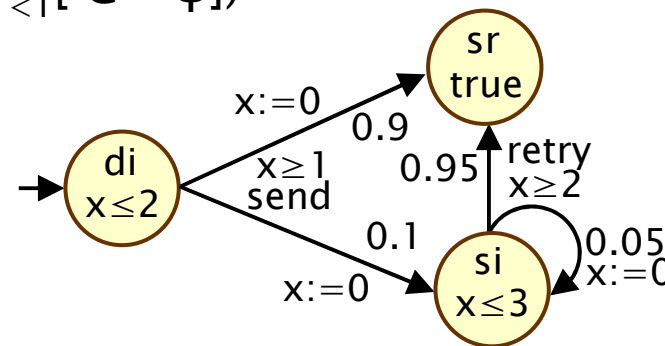
- For formulae of the form $\phi_1 U \phi_2$ instead use

$$\begin{aligned} p_{\min}(s, \phi_1 U \phi_2) &= 1 - p_{\max}(s, \neg\phi_1 R \neg\phi_2) \\ &= 1 - p_{\max}(s, \neg\phi_2 U \neg P_{<1}[\neg\phi_1 R \neg\phi_2]) \end{aligned}$$

- operator R (**release**) is the dual of U (until)
- $\phi_1 U \phi_2 \equiv \neg(\neg\phi_1 R \neg\phi_2)$
- $\text{Sat}(\neg P_{<1}[\neg\phi_1 R \neg\phi_2])$ can be computed via a greatest fixpoint
- similar to the method for $\text{Sat}(\neg P_{<1}[G \neg\phi])$
- **Problem reduces to**
 - **graph analysis** (compute $\text{Sat}(\neg P_{<1}[\neg\phi_1 R \neg\phi_2])$)
 - computation of **maximum until probabilities**
(compute $p_{\max}(s, \neg\phi_2 U \neg P_{<1}[\neg\phi_1 R \neg\phi_2])$)

Backwards – Minimum probabilities

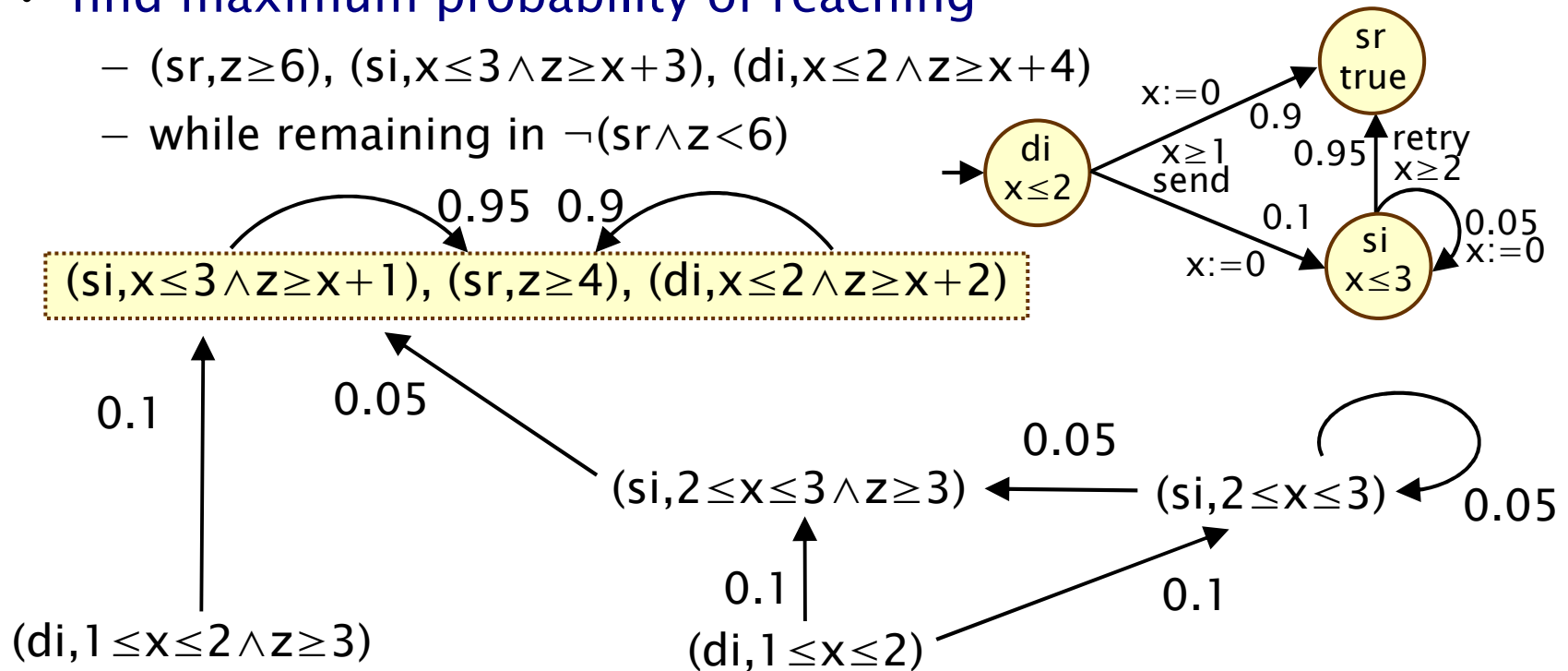
- $z.P_{\sim p}[F sr \wedge z < 6]$ minimum probability of sending the message before 6 time units have passed
 - first step is to find the set of states which satisfy the formula
 $\neg P_{<1}[G \neg(sr \wedge z < 6)] = \neg P_{<1}[G si \vee di \vee (z \geq 6)]$
 - following method described this set is computed as
 $\{(sr, z \geq 6), (si, x \leq 3 \wedge z \geq x + 3), (di, x \leq 2 \wedge z \geq x + 3)\}$
 - now find maximum probability of reaching this set of states while remaining in $\neg(sr \wedge z < 6)$
 - i.e. compute $p_{\max}(s, \neg\phi \cup \neg P_{<1}[G \neg\phi])$



Backwards – Minimum probabilities

- find maximum probability of reaching

- $(sr, z \geq 6)$, $(si, x \leq 3 \wedge z \geq x+3)$, $(di, x \leq 2 \wedge z \geq x+4)$
- while remaining in $\neg(sr \wedge z < 6)$



for $(l_{init}, 0, 0)$ given by $p_{\max}((di, 1 \leq di \leq 2), F a_{target}) = 0.005$

minimum probability of reaching $sr \wedge z < 6$ from the initial state corresponds to taking transitions as late as possible



Symbolic model checking – Backwards

- **Main result** [KNS01b, KNSW04]
 - obtain **time-abstract, finite-state MDP** over zones
 - **full PTCTL** is **preserved** via quotient
 - **conjunctions** of zones to preserve probabilistic branching
 - not on-the fly, must construct MDP first
- **Experimental implementation**
 - Implemented in Java, using **Difference Bound Matrices** (DBMs)
 - Explicit, into PRISM input language
- **Problem: need to consider non-convex zones**
 - represented as unions of convex zones, i.e. lists of DBMs
 - expensive operations

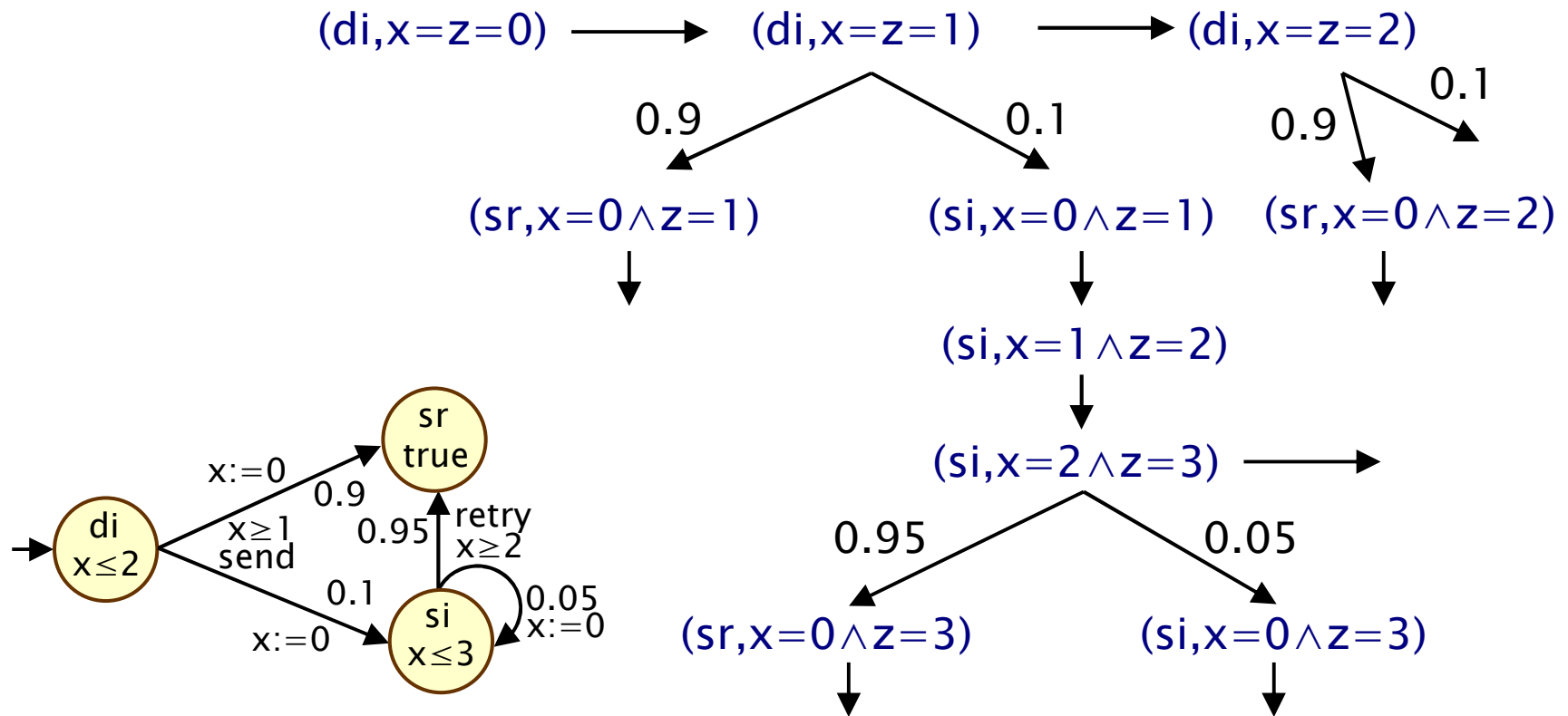
Overview

- Motivation
- Time, clocks and zones
- Probabilistic timed automata (PTAs)
 - definition, examples, semantics, time divergence
- Properties of PTAs: The logic PTCTL
 - syntax, semantics, examples
- PTCTL model checking
 - the region graph
 - forwards and backwards symbolic approaches
 - **digital clocks**
- Costs and rewards

Model checking – Digital clocks

- Durations can only take **integer durations**
 - time domain is \mathbb{N} as opposed to $\mathbb{R}_{\geq 0}$
- Restricted to PTAs class of PTAs, zones must be:
 - **closed** – do not feature strict inequalities
 - **diagonal-free** – no comparisons between clocks ($x+c \leq y+d$)
- Based on **ϵ -digitisation** [HMP92]
- Preserves a subset of properties
 - **no nested PTCTL properties**
 - zones appearing in formulae closed and diagonal free
- Semantics is an MDP with finite state space
 - need only count up to c_{\max} (max constant in PTA and formula)
 - can employ model checking algorithms for PCTL against MDPs

Model checking – Digital clocks



disc one clock tick f PTA

Model checking – Digital clocks

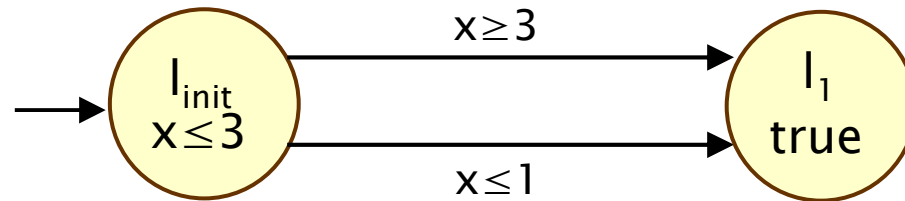
- Main result for digital semantics [KNPS06]
 - for closed diagonal free PTAs digital semantics preserves **minimum/maximum reachability probabilities**
 - **only for initial state**
 - extends to formula of the form $z.P_{\sim p}[\phi_1 \cup \phi_2]$ if ϕ_1 and ϕ_2 contain only **atomic propositions** and **closed diagonal-free zones**
 - extends to **any state** where all **clocks** have **integer values**
- Restriction to closed, diagonal-free found not to be important for many case studies
- Problem: inefficiency for some models, as large constants give rise to very large state spaces



Digital clocks – Probabilistic reachability

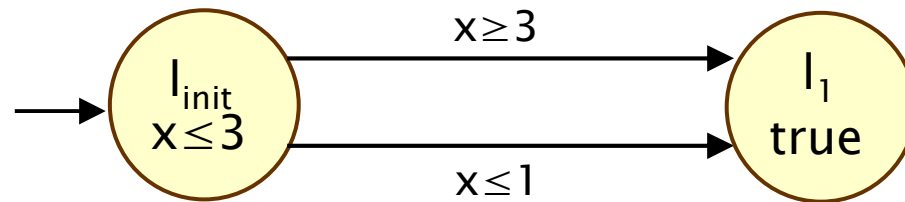
- **Probabilistic reachability:**
 - with probability at least 0.999, a data packet is correctly delivered
- **Probabilistic time-bounded reachability**
 - with probability 0.01 or less, a data packet is lost within 5 time units
- **Probabilistic cost-bounded reachability**
 - with probability 0.75 or greater, a data packet is correctly delivered with at most 4 retransmissions
- **Invariance:**
 - with probability 0.875 or greater, the system never aborts
- **Bounded response:**
 - with probability 0.99 or greater, a data packet will always be delivered within 5 time units

Digital clocks – PTCTL not preserved



- Consider the PTCTL formula $\phi = z.P_{<1}[\text{true} \cup (a_{l_1} \wedge z \leq 1)]$
 - a_{l_1} atomic proposition only true in location l_1
- Digital semantics:
 - **no state satisfies ϕ** since for any state we have $\text{Prob}^A(s, \mathcal{E}[z:=0], \text{true} \cup (a_{l_1} \wedge z \leq 1)) = 1$ for some adversary A
 - hence $P_{<1}[\text{true} \cup \phi]$ is trivially **true in all states**

Digital clocks – PTCTL not preserved



- Consider the PTCTL formula $\phi = z.P_{<1}[\text{true} \cup (a_{I_1} \wedge z \leq 1)]$
 - a_{I_1} atomic proposition only true in location I_1
- Dense time semantics:
 - any state (I_{init}, v) where $v(x) \in (1, 2)$ satisfies ϕ
 - more than one time unit must pass before we can reach I_1
 - hence $P_{<1}[\text{true} \cup \phi]$ is **not true in the initial state**

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Costs and rewards

Add reward structure (ρ, ι) to Probabilistic Timed Automata

- $\rho : \text{Loc} \rightarrow \mathbb{R}_{\geq 0}$ **location reward function**
 - $\rho(l)$ is the **rate** at which the **reward** is **accumulated** in location l
- $\iota : \Sigma \rightarrow \mathbb{R}_{\geq 0}$ **event reward function**
 - $\iota(\sigma)$ is the **reward** associated with **performing** the **event** σ
- Generalisation of uniformly priced timed automata
- Special case reward is the **elapsed time**
 - $\rho(l)=1$ for all locations $l \in \text{Loc}$
 - $\iota(\sigma)=0$ for all events $\sigma \in \Sigma$



Expected reachability

- Expected reward of reaching set of target states
 - digital clocks semantics preserves expected reachability [KNPS06]
 - can use finite-state MDP algorithm
 - no approach based on zones (yet)
- Expected reachability properties:
 - the maximum expected time until a data packet is delivered
 - the minimum expected time until a packet collision occurs
 - the minimum expected number of retransmissions before the message is correctly delivered
 - the minimum expected number of packets sent before failure
 - the maximum expected number of lost messages within the first 200 seconds

Summing up...

- **Probabilistic timed automata (PTAs)**
 - discrete probability distributions only
 - useful in modelling protocols with timing delays and probability
 - extension with continuous distributions exists, but model checking only approximate
- **Implementation**
 - digital clocks via model checking for MDPs
 - forward/backward, experimental implementations only
 - still no satisfactory combination of symbolic probabilistic and real-time data structures
- **More research needed...**
 - contribution to theory and practice