

# Probabilistic model checking with PRISM

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#### Lecture plan

- Course slides and lab session
  - <u>http://www.prismmodelchecker.org/courses/imt16/</u>
  - 3 sessions: lectures 9–11
    - 1 Discrete time Markov chains (DTMCs)
    - 2 Markov decision processes (MDPs)
    - 3 LTL model checking for DTMCs/MDPs
- For extended versions of this material
  - and an accompanying list of references
  - see: <u>http://www.prismmodelchecker.org/lectures/</u>

# Probabilistic models

	Fully probabilistic	Nondeterministic
Discrete time	Discrete-time Markov chains (DTMCs)	Markov decision processes (MDPs)
		Simple stochastic games (SMGs)
Continuous time	Continuous-time Markov chains ( <mark>CTMCs</mark> )	Probabilistic timed automata (PTAs)
		Interactive Markov chains (IMCs)

# Part 3

## LTL Model Checking

### Overview (Part 3)

- Linear temporal logic (LTL)
- Strongly connected components
- ω-automata (Büchi, Rabin)
- LTL model checking for DTMCs
- LTL model checking for MDPs
- New developments and beyond PRISM

### Limitations of PCTL

- PCTL, although useful in practice, has limited expressivity
  - essentially: probability of reaching states in X, passing only through states in Y (and within k time-steps)
- One useful approach: extend models with costs/rewards
  - see slides for the last two lectures
- Another direction: Use more expressive logics. e.g.:
  - LTL [Pnu77] (non-probabilistic) linear-time temporal logic
  - PCTL\* [ASB+95,BdA95] which subsumes both PCTL and LTL
  - both allow path operators to be combined
  - (in PCTL,  $P_{\sim p}$  [...] always contains a single temporal operator)

### LTL – Linear temporal logic

- LTL syntax (path formulae only)
  - $\psi ::= true \mid a \mid \psi \land \psi \mid \neg \psi \mid X \psi \mid \psi \cup \psi$
  - where  $a \in AP$  is an atomic proposition
  - usual equivalences hold: F  $\varphi$   $\equiv$  true U  $\varphi,$  G  $\varphi$   $\equiv$   $\neg(F$   $\neg\varphi)$

#### • LTL semantics (for a path $\omega$ )

 $\begin{array}{lll} - \ \omega \vDash true & always \\ - \ \omega \vDash a & \Leftrightarrow & a \in L(\omega(0)) \\ - \ \omega \vDash \psi_1 \land \psi_2 & \Leftrightarrow & \omega \vDash \psi_1 \text{ and } \omega \vDash \psi_2 \\ - \ \omega \vDash \neg \psi & \Leftrightarrow & \omega \nvDash \psi \\ - \ \omega \vDash \neg \psi & \Leftrightarrow & \omega [1 \dots] \vDash \psi \\ - \ \omega \vDash \psi_1 \cup \psi_2 & \Leftrightarrow & \exists k \ge 0 \text{ s.t. } \omega[k \dots] \vDash \psi_2 \land \forall i < k \ \omega[i \dots] \vDash \psi_1 \end{array}$ 

where  $\omega(i)$  is i<sup>th</sup> state of  $\omega$ , and  $\omega[i...]$  is suffix starting at  $\omega(i)$ 

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### LTL examples

#### • (F tmp\_fail<sub>1</sub>) $\land$ (F tmp\_fail<sub>2</sub>)

- "both servers suffer temporary failures at some point"

#### • GF ready

- "the server always eventually returns to a ready-state"

#### • FG error

- "an irrecoverable error occurs"
- G (req  $\rightarrow$  X ack)
  - "requests are always immediately acknowledged"

# LTL for DTMCs

- Same idea as PCTL: probabilities of sets of path formulae
  - for a state s of a DTMC and an LTL formula  $\psi$ :
  - $\operatorname{Prob}(s, \psi) = \operatorname{Pr}_{s} \{ \omega \in \operatorname{Path}(s) \mid \omega \vDash \psi \}$
  - all such path sets are measurable [Var85]
- A (probabilistic) LTL specification often comprises an LTL (path) formula and a probability bound
  - e.g.  $P_{\geq 1}$  [GF ready] "with probability 1, the server always eventually returns to a ready-state"
  - e.g.  $P_{\leq 0.01}$  [FG error] "with probability at most 0.01, an irrecoverable error occurs"
- PCTL\* subsumes both LTL and PCTL
  - e.g.  $P_{>0.5}$  [ GF crit\_1 ]  $\wedge$   $P_{>0.5}$  [ GF crit\_2 ]

#### Long-run behaviour of DTMCs

1



0.25

8

0.5





10

### Strongly connected components

- Long-run properties of DTMCs rely on an analysis of their underlying graph structure (i.e. ignoring probabilities)
- Strongly connected set of states T
  - for any pair of states s and s' in T, there is a path from s to s', passing only through states in T
- Strongly connected component (SCC)
  - a maximally strongly connected set of states
     (i.e. no superset of it is also strongly connected)
- Bottom strongly connected component (BSCC)
  - an SCC T from which no state outside T is reachable from T

# Example – (B)SCCs

R



# Fundamental property of DTMCs

• Fundamental property of (finite) DTMCs...

 With probability 1, some BSCC will be reached and all of its states visited infinitely often



- Formally:
  - $Pr_{s0}$  (  $s_0s_1s_2... | \exists i \ge 0$ ,  $\exists BSCC T$  such that
    - ∀ j≥i s<sub>j</sub> ∈ T and ∀ s∈T s<sub>k</sub> = s for infinitely many k ) = 1

### LTL model checking for DTMCs

- LTL model checking for DTMCs relies on:
  - computing the probability  $\text{Prob}(s,\,\psi)$  for LTL formula  $\psi$
  - reduces to probability of reaching a set of "accepting" BSCCs
  - 2 simple cases: GF a and FG a...
- Prob(s, GF a) = Prob(s, F  $T_{GFa}$ )
  - where  $T_{GFa}$  = union of all BSCCs containing some state satisfying a
- Prob(s, FG a) = Prob(s, F  $T_{FGa}$ )
  - where  $T_{FGa}$  = union of all BSCCs containing only a-states
- To extend this idea to arbitrary LTL formula, we use  $\omega$ -automata...



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### Overview (Part 3)

- Linear temporal logic (LTL)
- Strongly connected components
- ω-automata (Büchi, Rabin)
- LTL model checking for DTMCs
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- New developments and beyond PRISM

#### Reminder – Finite automata

- A regular language over alphabet  $\Sigma$ 
  - is a set of finite words  $L \subseteq \Sigma^*$  such that either:
  - L = L(E) for some regular expression E
  - L = L(A) for some nondeterministic finite automaton (NFA) A
  - L = L(A) for some deterministic finite automaton (DFA) A
- Example:

Regexp:  $(\alpha + \beta)^*\beta(\alpha + \beta)$ 

NFA A:



#### NFAs and DFAs have the same expressive power

- we can always determinise an NFA to an equivalent DFA
- (with a possibly exponential blow-up in size)

### Büchi automata

- $\omega$ -automata represent sets of infinite words  $L \subseteq \Sigma^{\omega}$ 
  - e.g. Büchi automata, Rabin automata, Streett, Muller, ...
- A nondeterministic Büchi automaton (NBA) is...
  - a tuple  $A = (Q, \Sigma, \delta, Q_0, F)$  where:
  - **Q** is a finite set of states
  - $-\Sigma$  is an alphabet
  - $\delta:Q\times\Sigma\to 2^Q$  is a transition function
  - $\mathbf{Q}_0 \subseteq \mathbf{Q}$  is a set of initial states
  - $\mathbf{F} \subseteq \mathbf{Q}$  is a set of "accept" states





- NBA acceptance condition
  - language L(A) for A contains  $w \in \Sigma^{\omega}$  if there is a corresponding run in A that passes through states in F infinitely often

#### ω-regular properties

- Consider a model, i.e. an LTS/DTMC/MDP/...
  - for example: DTMC  $D = (S, s_{init}, P, Lab)$
  - where labelling Lab uses atomic propositions from set AP
- We can capture properties of these using  $\omega$ -automata
  - let  $\omega \in Path(s)$  be some infinite path in D
  - trace( $\omega$ )  $\in$  (2<sup>AP</sup>) $^{\omega}$  denotes the projection of state labels of  $\omega$
  - i.e. trace( $s_0s_1s_2s_3...$ ) = Lab( $s_0$ )Lab( $s_1$ )Lab( $s_2$ )Lab( $s_3$ )...
  - can specify a set of paths of D with an  $\omega\text{-}automaton$  over  $2^{\text{AP}}$
- Let Prob<sup>D</sup>(s, A) denote the probability...
  - from state  ${\color{black} s}$  in a discrete-time Markov chain  ${\color{black} D}$
  - of satisfying the property specified by automaton A
  - i.e.  $Prob^{D}(s,\,A)=Pr^{D}_{s}\{\,\omega\in Path(s)\mid trace(\omega)\in L(A)\,\}$

### Example

- Nondeterministic Büchi automaton
  - for LTL formula FG a, i.e. "eventually always a"
  - for a DTMC with atomic propositions  $AP = \{a, b\}$



• We abbreviate this to just:



### Büchi automata + LTL

- Nondeterministic Büchi automata (NBAs)
  - define the set of  $\omega$ -regular languages
- $\omega$ -regular languages are more expressive than LTL
  - can convert any LTL formula  $\psi$  over atomic propositions AP
  - into an equivalent NBA  $A_{\psi}$  over  $2^{AP}$
  - i.e.  $\omega \models \psi \Leftrightarrow trace(\omega) \in L(A_{\psi})$  for any path  $\omega$
  - for LTL-to-NBA translation, see e.g. [VW94], [DGV99], [BK08]
  - worst-case: exponential blow-up from  $|\psi|$  to  $|A_\psi|$
- But deterministic Büchi automata (DBAs) are less expressive
  - e.g. there is no DBA for the LTL formula FG a
  - for probabilistic model checking, need deterministic automata
  - so we use deterministic Rabin automata (DRAs)

#### Deterministic Rabin automata

- A deterministic Rabin automaton is a tuple (Q,  $\Sigma$ ,  $\delta$ ,  $q_0$ , Acc):
  - **Q** is a finite set of states,  $q_0 \in Q$  is an initial state
  - $\Sigma$  is an alphabet,  $\delta:Q\times\Sigma \to Q$  is a transition function
  - Acc = { (L<sub>i</sub>, K<sub>i</sub>) }<sub>i=1..k</sub>  $\subseteq$  2<sup>Q</sup>  $\times$  2<sup>Q</sup> is an acceptance condition

#### • A run of a word on a DRA is accepting iff:

- for some pair  $(L_i, K_i)$ , the states in  $L_i$  are visited finitely often and (some of) the states in  $K_i$  are visited infinitely often

- or in LTL: 
$$\bigvee_{1 \le i \le k} (FG \neg L_i \land GFK_i)$$

- Example: DRA for FG a
  - acceptance condition is Acc = { ( $\{q_0\}, \{q_1\}$ ) }



# LTL model checking for DTMCs

- + LTL model checking for DTMC D and LTL formula  $\psi$
- + 1. Construct DRA  $A_{\psi}$  for  $\psi$
- + 2. Construct product D  $\otimes$  A of DTMC D and DRA  $A_\psi$
- + 3. Compute  $Prob^{D}(s, \psi)$  from DTMC  $D \otimes A$
- Running example:
  - compute probability of satisfying LTL formula  $\psi = G \neg b \land GF$  a on:



#### Example – DRA

- DRA  $A_{\psi}$  for  $\psi = G \neg b \land GF$  a
  - acceptance condition is  $Acc = \{ (\{\}, \{q_1\}) \}$
  - (i.e. this is actually a deterministic Büchi automaton)



### Product DTMC for a DRA

- We construct the product DTMC
  - for DTMC D and DRA A, denoted D  $\otimes$  A
  - D & A can be seen as an unfolding of D with states (s,q),
     where q records state of automaton A for path fragment so far
  - since A is deterministic,  $D \otimes A$  is a also a DTMC
  - each path in D has a corresponding (unique) path in D  $\otimes$  A
  - the probabilities of paths in D are preserved in  $D \otimes A$
- Formally, for  $D = (S, s_{init}, P, L)$  and  $A = (Q, \Sigma, \delta, q_0, \{(L_i, K_i)\}_{i=1..k})$ 
  - D  $\otimes$  A is the DTMC (S×Q, (s<sub>init</sub>,q<sub>init</sub>), P', L') where:
  - $q_{init} = \delta(q_0, L(s_{init}))$  $- P'((s_1, q_1), (s_2, q_2)) = \begin{cases} P(s_1, s_2) & \text{if } q_2 = \delta(q_1, L(s_2)) \\ 0 & \text{otherwise} \end{cases}$

–  $I_i \in L\textbf{'}(s,q)$  if  $q \in L_i$  and  $k_i \in L\textbf{'}(s,q)$  if  $q \in K_i$ 

#### Example – Product DTMC

DTMC D







Product DTMC  $D \otimes A_{\psi}$ 



#### Example – Product DTMC

DTMC D



DRA  $A_{\psi}$  for  $\psi = G \neg b \wedge GF$  a



Product DTMC  $D \otimes A_{\psi}$ 



#### Example – Product DTMC

DTMC D

DRA  $A_{\psi}$  for  $\psi = G \neg b \land GF$  a



### Product DTMC for a DRA

#### + For DTMC D and DRA A

 $Prob^{D}(s, A) = Prob^{D \otimes A}((s,q_s), \ \forall_{1 \le i \le k} \ (FG \ \neg I_i \land GF \ k_i)$ 

- where 
$$q_s = \delta(q_0, L(s))$$

Hence:

$$Prob^{D}(s, A) = Prob^{D\otimes A}((s,q_s), F T_{Acc})$$

- where  $T_{Acc}$  is the union of all accepting BSCCs in  $D{\otimes}A$
- an accepting BSCC T of D $\otimes$ A is such that, for some  $1 \le i \le k$ , no states in T satisfy  $I_i$  and some state in T satisfies  $k_i$
- Reduces to computing BSCCs and reachability probabilities

# Example: LTL for DTMCs

• Compute Prob(s<sub>0</sub>,  $G \neg b \land GF$  a) for DTMC D:



#### Example: LTL for DTMCs

DTMC D

DRA  $A_{\psi}$  for  $\psi = G \neg b \wedge GF$  a





Product DTMC  $D \otimes A_{\psi}$ 



#### Example: LTL for DTMCs

DTMC D







Product DTMC  $D \otimes A_{\psi}$ 





# Complexity of LTL model checking

- + Complexity of model checking LTL formula  $\psi$  on DTMC D
  - is doubly exponential in  $|\psi|$  and polynomial in  $|\mathsf{D}|$
  - (for the algorithm presented in these lectures)
- Double exponential blow-up comes from use of DRAs
  - size of NBA can be exponential in  $|\psi|$
  - and DRA can be exponentially bigger than NBA
  - in practice, this does not occur and  $\boldsymbol{\psi}$  is small anyway
- Polynomial-time operations required on product model
  - BSCC computation linear in (product) model size
  - probabilistic reachability cubic in (product) model size
- In total:  $O(poly(|D|, |A_{\psi}|))$
- Complexity can be reduced to single exponential in |ψ|
   see e.g. [CY88,CY95]

### PCTL\* model checking

- PCTL\* syntax:
  - $\varphi ::= true | a | \phi \land \phi | \neg \phi | P_{\sim p} [ \psi ]$
  - $\ \psi \ ::= \varphi \ \left| \ \psi \land \psi \ \right| \ \neg \psi \ \left| \ X \ \psi \ \right| \ \psi \ U \ \psi$

#### • Example:

−  $P_{>p}$  [ GF ( send →  $P_{>0}$  [ F ack ] ) ]

#### PCTL\* model checking algorithm

- bottom-up traversal of parse tree for formula (like PCTL)
- to model check  $P_{_{\!\!-p}}$  [  $\psi$  ]:
  - replace maximal state subformulae with atomic propositions
  - · (state subformulae already model checked recursively)
  - $\cdot$  modified formula  $\psi$  is now an LTL formula
  - $\cdot$  which can be model checked as for LTL

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### End components in MDPs

- End components of MDPs are the analogue of BSCCs in DTMCs
- An end component is a strongly connected sub-MDP
- A sub-MDP comprises a subset of states and a subset of the actions/distributions available in those states, which is closed under probabilistic branching



#### Note:

- action labels omitted
- probabilities omitted where =1

#### Recall – end components in MDPs

- End components of MDPs are the analogue of BSCCs in DTMCs
- For every end component, there
  is an adversary which, with
  probability 1, forces the MDP
  to remain in the end component,
  and visit all its states infinitely often
- Under every adversary σ, with probability 1 some end component will be reached and all of its states visited infinitely often (union of ECs reached with prob 1)



#### Long-run properties of MDPs

- Maximum probabilities
  - $p_{max}(s, GF a) = p_{max}(s, F T_{GFa})$ 
    - where  $T_{GFa}$  is the union of sets T for all end components (T,Steps') with T  $\cap$  Sat(a)  $\neq \emptyset$
  - $p_{max}(s, FG a) = p_{max}(s, F T_{FGa})$ 
    - where  $T_{FGa}$  is the union of sets T for all end components (T,Steps') with  $T \subseteq Sat(a)$

#### Minimum probabilities

- need to compute from maximum probabilities...
- $p_{min}(s, GF a) = 1 p_{max}(s, FG \neg a)$
- $p_{min}(s, FG a) = 1 p_{max}(s, GF \neg a)$

### Example

- Model check:  $P_{<0.8}$  [ GF b ] for  $s_0$
- Compute p<sub>max</sub>(GF b)
  - $p_{max}(GF b) = p_{max}(s, F T_{GFb})$
  - $T_{GFb}$  is the union of sets T for all end components with T  $\cap$  Sat(b)  $\neq \emptyset$
  - Sat(b) = { s<sub>4</sub>, s<sub>6</sub> }
  - $T_{GFb} = T_1 \cup T_2 \cup T_3 = \{ s_1, s_3 s_4, s_6 \}$
  - $p_{max}(s, F T_{GFb}) = 0.75$
  - $p_{max}(GF b) = 0.75$
- Result:  $s_0 \models P_{<0.8}$  [GF b]



#### Automata-based properties for MDPs

- For an MDP M and automaton A over alphabet 2<sup>AP</sup>
  - consider probability of "satisfying" language  $L(A) \subseteq (2^{AP})^\omega$
  - $\ Prob^{M,adv}(s, P) = Pr_s^{M,adv} \{ \ \omega \in Path^{M,adv}(s) \ | \ trace(\omega) \in L(A) \ \}$
  - $p_{max}^{M}(s, A) = sup_{adv \in Adv} Prob^{M,adv}(s, A)$
  - $p_{min}{}^{M}(s, A) = inf_{adv \in Adv} Prob^{M,adv}(s, A)$
- Might need minimum or maximum probabilities
  - $-\text{ e.g. } s \vDash P_{\geq 0.99} \left[ \ \psi_{good} \ \right] \Leftrightarrow p_{min}{}^{M} \left( s, \ \psi_{good} \right) \geq 0.99$
  - $-\text{ e.g. s}\vDash P_{\leq 0.05}\left[ \left.\psi_{bad} \right.\right] \Leftrightarrow p_{max}{}^{M}\left(s, \,\psi_{bad}\right) \leq 0.05$
- But,  $\psi$ -regular properties are closed under negation
  - as are the automata that represent them
  - so can always consider maximum probabilities...
  - $p_{max}^{M}(s, \psi_{bad}) \text{ or } 1 p_{max}^{M}(s, \neg \psi_{good})$

### LTL model checking for MDPs

- Model check LTL specification  $P_{\sim p}$  [  $\psi$  ] against MDP M
- 1. Convert problem to one needing maximum probabilities
  - e.g. convert  $P_{>p}$  [  $\psi$  ] to  $P_{<1\text{-}p}$  [  $\neg\psi$  ]
- 2. Generate a DRA for  $\psi$  (or  $\neg \psi$ )
  - build nondeterministic Büchi automaton (NBA) for  $\psi$  [VW94]
  - convert the NBA to a DRA [Saf88]
- 3. Construct product MDP  $M \otimes A$
- + 4. Identify accepting end components (ECs) of  $M \otimes A$
- 5. Compute max. probability of reaching accepting ECs
  - from all states of the  $\mathsf{D}{\otimes}\mathsf{A}$
- 6. Compare probability for (s,  $q_s$ ) against p for each s

### Product MDP for a DRA

- For an MDP M = (S, s<sub>init</sub>, Steps, L)
- and a (total) DRA A = (Q,  $\Sigma$ ,  $\delta$ ,  $q_0$ , Acc)
  - where Acc = { (L<sub>i</sub>, K<sub>i</sub>) |  $1 \le i \le k$  }

#### • The product MDP $M \otimes A$ is:

- the MDP (S×Q, (s<sub>init</sub>,q<sub>init</sub>), Steps', L') where:  $q_{init} = \delta(q_0, L(s_{init}))$ Steps'(s,q) = {  $\mu^q \mid \mu \in \text{Step(s)}$  }  $\mu^q(s',q') = \begin{cases} \mu(s') & \text{if } q' = \delta(q, L(s)) \\ 0 & \text{otherwise} \end{cases}$ 

 $I_i \in L'(s,q)$  if  $q \in L_i$  and  $k_i \in L'(s,q)$  if  $q \in K_i$ (i.e. state sets of acceptance condition used as labels)

### Product MDP for a DRA

#### For MDP M and DRA A

$$p_{\max}^{M}(s, A) = p_{\max}^{M \otimes A}((s,q_s), \vee_{1 \le i \le k} (FG \neg i \land GF k_i))$$

- where  $q_s = \delta(q_0, L(s))$
- Hence:

$$p_{max}^{M}(s, A) = p_{max}^{M \otimes A}((s,q_s), F T_{Acc})$$

- where  $T_{Acc}$  is the union of all sets T for accepting end components (T,Steps') in D $\otimes$ A
- an accepting end components is such that, for some  $1 \le i \le k$ :
  - $\cdot \ q \vDash \neg I_i \text{ for all (s,q)} \in T \text{ and } q \vDash k_i \text{ for some (s,q)} \in T$
  - i.e.  $T \cap (S \times L_i) = \emptyset$  and  $T \cap (S \times K_i) \neq \emptyset$

# Example: LTL for MDPs

- Model check  $P_{<0.8}$  [ G  $\neg b \land GF a$  ] for MDP M:
  - need to compute  $\underline{p}_{max}(s_0, G \neg b \land GF a)$



#### Example: LTL for MDPs

MDP M

DRA  $A_{\psi}$  for  $\psi = G \neg b \land GF$  a





Product MDP M  $\otimes$  A<sub>u</sub>

 $p_{max}^{M}(s_0, \psi) = p_{max}^{M \otimes A \psi}(s_0^{}q_0^{}, F_1^{}) = 0.7$ 



# LTL model checking for MDPs

- + Complexity of model checking LTL formula  $\psi$  on MDP M
  - is doubly exponential in  $|\psi|$  and polynomial in |M|
  - unlike DTMCs, this cannot be improved upon

#### PCTL\* model checking

- LTL model checking can be adapted to PCTL\*, as for DTMCs

#### Maximal end components

- can optimise LTL model checking using maximal end components (there may be exponentially many ECs)
- Optimal adversaries for LTL formulae
  - e.g. memoryless adversary always exists for  $p_{max}(s, GF a)$ , but not for  $p_{max}(s, FG a)$

### Summary (LTL model checking)

- Linear temporal logic (LTL)
  - combines path operators; PCTL\* subsumes LTL and PCTL
- $\omega$ -automata: represent  $\omega$ -regular languages/properties
  - can translate any LTL formula into a Büchi automaton
  - for deterministic  $\omega\textsc{-}automata$  , we use Rabin automata
- Long-run properties of DTMCs
  - need bottom strongly connected components (BSCCs)
- LTL model checking for DTMCs
  - construct product of DTMC and Rabin automaton
  - identify accepting BSCCs, compute reachability probability
- LTL model checking for MDPs
  - MDP-DRA product, reachability of accepting end components

#### PRISM: Recent & new developments

#### New features:

- 1. parametric model checking
- 2. parameter synthesis
- 3. strategy synthesis
- 4. stochastic multi-player games
- 5. real-time: probabilistic timed automata (PTAs)

#### Further new additions:

- enhanced statistical model checking (approximations + confidence intervals, acceptance sampling)
- efficient CTMC model checking (fast adaptive uniformisation)
- benchmark suite & testing functionality
- <u>www.prismmodelchecker.org</u>



### Parametric model checking and synthesis



# 1. Parametric model checking in PRISM

- Parametric Markov chain models in PRISM
  - probabilistic parameters expressed as unevaluated constants
  - e.g. const double x;
  - transition probabilities are expressions over parameters, e.g. 0.4 + x
- Properties are given in PCTL, with parameter constants
  - new construct constfilter (min, x1\*x2, phi)
  - filters over parameter values, rather than states
- Implemented in 'explicit' engine
  - returns mapping from parameter regions (e.g. [0.2,0.3],[-2,0]) to rational functions over the parameters
  - filter properties used to find parameter values that optimise the function
  - reimplementation of PARAM 2.0 [Hahn et al]

# 2. Parameter synthesis

- Find optimal parameter value given a parametric model and PCTL/CSL property
  - parametric probabilities and rates

#### Techniques

- discretisation and integer parameters
- constraint solving, including parametric symbolic constraints
- iterative refinement to improve accuracy
- sampling to improve efficiency
- but scalability is still the biggest challenge

#### Implementation

- using tool combination involving Z3, python, PRISM
- see also Prophecy from Katoen's group

# 3. Controller (strategy) synthesis

- Can synthesise permissive controllers [TACAS14]
  - a permissive controller allows more than one action per state
  - adds flexibility in case an action become temporarily unavailable, improving robustness
  - e.g. StockPrice Viewer (Android)
  - expressed in terms of multi-strategies
- Can synthesise controllers using machine learning [ATVA14]
  - partial exploration of the state space, with guarantees of accuracy
  - combines real-time dynamic programming with value iteration
  - focus on updating "most important parts" = most often visited by good strategies
  - speeds up value iteration
- Implemented in PRISM for both MDPs and SMGs

# 4. Stochastic multi-player games

#### Extension of PRISM

- modelling of stochastic multi-player games
- probabilistic model checking of rPATL and extensions
- strategy synthesis and analysis
  - optimal strategy generation
  - strategy simulation and export
  - model checking of applied strategies
- graphical user interface (editors, simulator, graph plotting, ...)
- PRISM-games 2.0:
  - long-run average and ratio properties
  - multi-objective strategy synthesis
  - Pareto curve generation and visualisation
  - compositional strategy synthesis techniques
- Available from <a href="http://www.prismmodelchecker.org/games/">http://www.prismmodelchecker.org/games/</a>

### Case study: Autonomous urban driving

#### Inspired by DARPA challenge

- represent map data as a stochastic game, with environment active, able to select hazards
- express goals as conjunctions of probabilistic and reward properties
- e.g. "maximise probability of avoiding hazards and minimise time to reach destination"
- Solution (PRISM-games 2.0)
  - synthesise a probabilistic strategy to achieve the multi-objective goal



- enable the exploration of trade-offs between subgoals
- applied to synthesise driving strategies for English villages

Synthesis for Multi-Objective Stochastic Games: An Application to Autonomous Urban 53 Driving, Chen et al., In *Proc* QEST 2013

### 5. Probabilistic timed automata (PTAs)

- Probability + nondeterminism + real-time
  - timed automata + discrete probabilistic choice, or...
  - probabilistic automata + real-valued clocks
- PTA example: message transmission over faulty channel



#### PRISM modelling language

- textual language, based on guarded commands

#### pta

#### const int N;

#### module transmitter s : [0..3] init 0; tries : [0..N+1] init 0; x : clock; invariant (s=0 $\Rightarrow$ x≤2) & (s=1 $\Rightarrow$ x≤5) endinvariant [send] s=0 & tries $\le$ N & x≥1 $\rightarrow$ 0.9 : (s'=3) + 0.1 : (s'=1) & (tries'=tries+1) & (x'=0); [retry] s=1 & x≥3 $\rightarrow$ (s' =0) & (x' =0); [quit] s=0 & tries>N $\rightarrow$ (s' =2); endmodule rewards "energy" (s=0) : 2.5; endrewards

#### PRISM modelling language

- textual language, based on guarded commands



#### PRISM modelling language

- textual language, based on guarded commands



#### PRISM modelling language

- textual language, based on guarded commands



### Model checking PTAs in PRISM

- Properties for PTAs:
  - min/max probability of reaching X (within time T)
  - min/max expected cost/reward to reach X
     (for "linearly-priced" PTAs, i.e. reward gain linear with time)
- PRISM has two different PTA model checking techniques...
- "Digital clocks" conversion to finite-state MDP
  - preserves min/max probability + expected cost/reward/price
  - (for PTAs with closed, diagonal-free constraints)
  - efficient, in combination with PRISM's symbolic engines
- Quantitative abstraction refinement
  - zone-based abstractions of PTAs using stochastic games
  - provide lower/upper bounds on quantitative properties
  - automatic iterative abstraction refinement

#### Beyond PRISM: Cardiac pacemaker

- Develop model-based framework
  - timed automata model for pacemaker software [Jiang et al]
  - hybrid heart models in Simulink, adopt synthetic ECG model (non-linear ODE) [Clifford et al]
- Properties
  - (basic safety) maintain
    60-100 beats per minute
  - (advanced) detailed analysis
     energy usage, plotted against timing parameters of the pacemaker
  - parameter synthesis: find values for timing delays that optimise energy usage





### Optimal timing delays problem

- Optimal timing delay synthesis for timed automata [EMSOFT2014][HSB 2015]
- The parameter synthesis problem solved is
  - given a parametric network of timed I/O automata, set of controllable and uncontrollable parameters, CMTL property  $\varphi$  and length of path n
  - find the optimal controllable parameter values, for any uncontrollable parameter values, with respect to an objective function O, such that the property  $\phi$  is satisfied on paths of length n, if such values exist
- Consider family of objective functions
  - maximise volume, minimise energy
- Discretise parameters, assume bounded integer parameter space and path length
  - decidable but high complexity (high time constants)

# Optimal probability of timing delays

- Previously, no nondeterminism and no probability in the model considered
- Consider parametric probabilistic timed automata (PPTA),
  - e.g. guards of the form  $x \leq b$ ,
- Can we synthesise optimal timing parameters to optimise the reachability probability?
- Semi-algorithm [RP 2014]
  - exploration of parametric symbolic states, i.e. location, time zone and parameter valuations
  - forward exploration only gives upper bounds on maximum probability (resp. lower for minimum)
  - but stochastic game abstraction yields the precise solution...
- Implementation in progress

### Quantitative verification - Trends

- Being 'younger', generally lags behind conventional verification
  - much smaller model capacity
  - compositional reasoning in infancy
  - automation of model extraction/adaptation very limited
- Tool usage on the increase, in academic/industrial contexts
  - real-time verification/synthesis in embedded systems
  - probabilistic verification in security, reliability, performance
- Shift towards greater automation
  - specification mining, model extraction, synthesis, verification, ...
- But many challenges remain!

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- See also
  - VERWARE <u>www.veriware.org</u>
  - PRISM www.prismmodelchecker.org

### PhD Comics and Oxford...



PHD TALES FROM THE "2nd Desserts"

JORGE CHAM @ 2008







- You are welcome to visit Oxford!
- PhD scholarships, postdocs in verification and synthesis, and more

# Thank you for your attention

More info here: www.prismmodelchecker.org

